Dribbling & Volleying Unit Plan

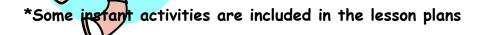




Created by
Katherine Power
&
Cory Medina

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Dribbling and Volleying Unit Block Plan

	Monday	Tuesday	Wednesday	Thursday	Friday
Week	Dribbling	Dribbling	Dribbling	Dribbling	Dribbling
One	lesson #1	lesson #2	lesson #3	lesson #4	lesson #5
	Constant Dribbling Student/ Teacher Assessment	Stationary Crossover	Mirroring/ Shadowing Student/ Teacher Assessment	Beginning traveling	Moving Crossover
Week	Dribbling	Dribbling	Dribbling	Dribbling	Dribbling
Two	lesson #6	lesson #7	lesson #8	lesson #9	lesson #10
	Cone Dribbling Student/ Teacher Assessment	Dribble Mania Student/ Teacher Assessment	Stop, Start, and Pivot Student/ Teacher Assessment	Traveling at Different Speeds	Dribbling Relays Student/ Teacher Assessment
Week	Dribbling	Dribbling	Dribbling	Dribbling	Dribbling
Three	lesson #11	lesson #12	lesson #13	lesson #14	lesson #15
	Crazy Crossovers	Dribble Tip Over	Dribbling Maze	Quick Mini Game	Cone Dribbling Student/ Teacher Assessment
Week	volleying	Volleying	Volleying	Volleying	Volleying
Four	lesson #1	lesson #2	lesson #3	lesson #4	lesson #5
	Non continuous volleying	Volleying w/different body parts Student/ Teacher Assessment	Volleying w/different object/ball	Continous volleying	Volleying while traveling
Week	Volleying	Volleying	Volleying	Volleying	Volleying
Five	lesson #6	lesson #7	lesson #8	lesson #9	lesson #10

	Volleying	Volleying the	Volleying the	Volleying to a	Volleying over
	with foot	"Pass"	"Set"	target	the net
	Student/				Student/
	Teacher				Teacher
	Assessment				Assessment
Week Six	Volleying	Volleying	Volleying	Volleying	Volleying
	lesson #11	lesson #12	lesson #13	lesson #14	lesson #15
	Volleying to a	Serving to a	Serving over	Spiking	Modified
	partner	target	the net		Volleyball
					game



Volleying and Dribbling Syllabus



Instructor Information:

Instructor: <Insert Instructor>
Phone: <Insert Phone Number>

E-mail: <Insert e-mail>

Course Description:

The unit that your student will be participating in at this time is volleying and dribbling. The students will be introduced to many skills. Along with these skills the students will also be able to participate in game-like situations. Some of the skills that we will be learning in this unit include:

- · Dribbling at different heights.
- · Dribbling while looking around.
- · Dribbling with movement.
- · Dribbling and switching hands.
- · Dribbling in different pathways.
- · Volleying a ball upward (underhand and overhead).
- · Volleying a ball over a line or low net.
- · Volleying a ball to a partner.

Special Requirements:

All equipment will be provided for the students. We do ask, however, that on the day your student will be involved in P.E. class that he or she wears the appropriate shoes. (No flip-flops or boots, tennis shoes please.)

Safety:

All injuries are to be reported immediately. Also please let me know if your child has any kind of limitations or if they become injured and their level of participation in class needs to change.

Rules:

Please review these rules with your child. The rules are:

- · Respect your teacher, your classmates, the equipment, and yourselves.
- Be aware of others while using the equipment.
- · Follow the classroom protocol.
- · Keep things safe and have fun.

Learning Outcomes:

As a result of participating in class your child will be able to:

- Demonstrate competency in motor skills and movement patterns needed to perform a variety of volleying and dribbling activities.
- Demonstrate understanding of movement concepts, principles, strategies, and tactics as they apply to the learning and performance of volleying and dribbling.
- Achieve proficiency levels of volleying and dribbling skills by providing sufficient opportunities to practice.

Learning Experience:

Throughout this unit your child will learn by using:

- · Task Cards
- · Skill Charts
- Demonstration
- Modified Game Play
- · Abundant Opportunities to Practice

Grading: These are the different areas that your student will be graded in

Participation & Attendance:

Everyday your child is expected to participate in all learning experiences. Being present in class but not actively participating will not count as participation. Your child must be active to receive their points for the day. If your child is injured and must sit out from an activity then they must have a note from a parent/guardian or doctor to receive their points for the day.

Assessments:

Your child will be assessed on all skills that they learn. They will have plenty of opportunities to practice each of the skills in class. Information regarding what skills will be assessed and when will be provided one week in advance.

Quizzes:

Your child will periodically be given quizzes in class that will assess what they have learned. Make-up quizzes will not be given, except for extreme circumstances. The child must be in class to receive credit for these points.

We have read together and are aware of the class and understand what is being asked of us for the	±
Student signature	Date
Parent Signature	_ Date

Basketball



Physical Education Teacher Education Program Central Washington University Beginning Dribbling Lesson #1

Objectives (Specific, Behavioral, Assessable)

A. Students

- 1. By the end of class the students will be able to dribble the ball while stationary correctly using the pads of their fingertips. (EALR 1.1, 1.2, NASPE 1, 3)
- 2. The students will be able to dribbling at high, low and middle height, using only the pads of their fingers. (EALR 1.1,1.2, NASPE 1, 3)

B. Teacher

- 30 woman's basketballs
- 30 Hand printout
- 4 cones
- 30 Pencils

Instant Activity: "Freeze Tag" I will need three volunteer taggers. Please raise you hand if you want to be a tagger. When I say go the taggers are going to start trying to tag people using their hands. If you are a tagger, please tag the person softly with out being rough. If you get tagged then you are frozen! In order to get back into the game you must have a class member slide under your legs. The tagger cannot tag someone who is underneath someone. Everyone must stay within the boundaries of the basketball court, if you go outside the boundaries you will be frozen at the place you went out at. We will play for one minute then I will get three different volunteers.

Set Induction: Today we are going to practice our dribbling skills. By a show of hands, how many of you have ever seen a basketball game? Good, now out of those of you that have seen a game, did you ever see a player dribbling a basketball? Dribbling is a very important part of the game of basketball. Over the next couple of days we are going to start learning how to dribble. There are skill cards that are taped to the wall with pictures showing how to dribble correctly. You can use these are reminders if you forget the cues.

Informing Task: When I say "GO", get a ball and spread out in the gym in your own personal space and begin dribbling the ball without moving. I want you to use your finger pads when you are dribbling. Who can tell me why I want you to use your finger pads? Yes because you can control the ball better. I also want you to push the ball straight down, so the ball will come straight back up. GO!

MAF/Instructional	Extensions	Refinements	Applications
techniques			2.5
 Children scattered in 	Try to keep the ball at a		
personal space, each	medium level, which is about		
with a woman's	your waist level. Dribbling	Why would you want to keep	
basketball.	the ball at the middle level is	your head up? Yes to see	
Clearly mark	the most common level.	people so you don't bump in to	
boundaries of		them, also to stay away from	
practice area with		people who are trying to steal	
cones/stackers.		the ball.	
Remind student that			
skill cards are on the		2. Push the ball towards the	
walls of the gym to		ground using finger pads.	
remind them of the			
Cues.	Now that to keep the hell of a		Luill give you 15 econd, see how
Scattered formationStudents are told to	Now try to keep the ball at a low level which is about your	3. Remember to keep your	I will give you 15 second; see how many times you can dribble the ball at
get into personal	knees. When would you	hand on top of the ball.	a low level in those 15 seconds.
space and begin	want to dribble the ball at a		a low level in those 15 seconds.
practicing the task.	low level? Yes incase you	4. Keep your knees bent	
• practicing the task.	are around a bunch of		
	people because it's harder		
	for someone to knock away.		

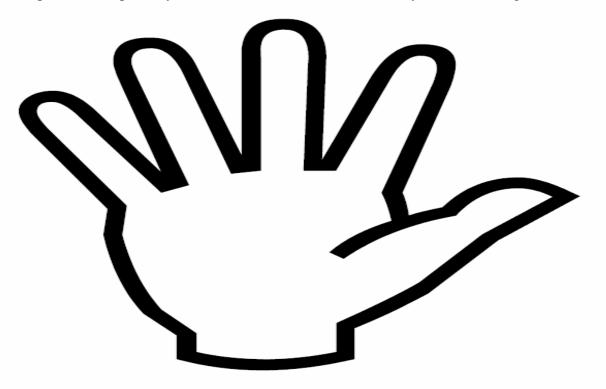
 Scattered formation Introduce application first with intra-task variation. 	This time the ball will be dribbled at a high level which is about your head level. The ball is hardly ever dribbled at a high level except for when you are trying to run as fast as you can and dribble.	In the next 15 seconds see if you can beat the number that you got last time only this time I want you to dribble at a high level.
Look for opportunities to use Positive Pinpointing.	Now I want you to try and dribble the ball in your other hand at a medium level. Again, keep the ball in that	Practice until you can dribble the ball 5 times with each hand without loosing control of it. Dribble at a medium level Say a letter of the alphabet for each
	hand and dribble the ball at a low level.	time you dribble at the low level. Can you get to Z?
 Look for opportunities to use Positive Pinpointing. Bring class together for closure and assessment. 	In the same hand, dribble the ball at a high level.	With each high dribble say one letter in your name, see if you can spell out your whole name before you lose the ball.

Closure/Assessment

I want you to show me what you have learned in class today. To do this I will give you a handprint. Your job is to color in the areas of the hand that we use to dribble.

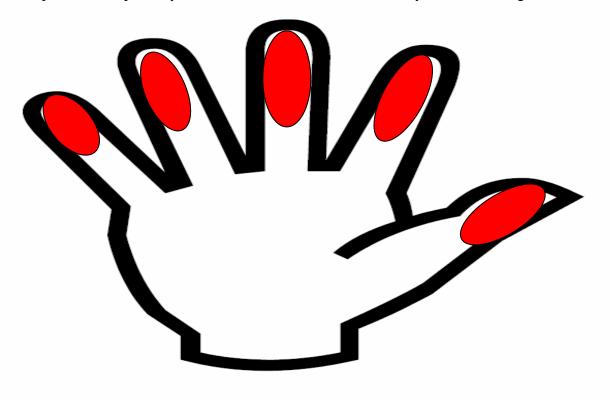
Name	
Grade	
Teacher	

1. Color, with a pencil, what part of your hand should touch the ball when you are dribbling.



NameAnswer k	Key
--------------	-----

Grade _____



Physical Education Teacher Education Program Central Washington University Beginning Dribbling Lesson #2

Objectives (Specific, Behavioral, Assessable)

A. Students

- 1. The student will be able to verbally describe the following keys to dribbling. (EALR 1.1, 1.2, NASPE 1, 3)
 - a. Push the ball towards the ground using finger pads
 - b. Keep your knees bent.
 - c. Make sure that your hand is always on top of the ball.
 - d. Keep your head up while dribbling.
- 2. The student will be able to dribble the ball from one hand to the other without losing it. (EALR 1.1, 1.2, NASPE 1, 3)

B. Teacher

- o 30 women basketballs
- o 30 pencils
- o 30 sheets of white computer paper

Instant Activity: "Verb Dribble" Everyone will need a ball. When I say "Go," you will begin to dribble standing in your own spot. I will then call out a verb, an example would be "walk", and however I can say stuff like, run, jog, skip, gallop or walk backwards. You will stop dribbling put the ball under your arm and do the verb that I call out. When I say stop, stop moving and begin dribbling the ball in your own spot again. We will continue this rotation until I blow the whistle.

Set Induction: Today we are going to practice our dribbling skills, more specifically the ability to look up and dribble. Who can tell me why you would need to look up while dribbling? Yes! So we can see if we are going to bump into someone or to get away from people who are trying to steal the ball. We are also going to practice going from one hand to the other. Who can tell me the name of this move? Right it is called a crossover. Today we are going to practice the basic crossover, while keeping our heads up.

MAF/Instructional	Extensions	Refinements	Application
techniques			
 Children scattered 			
alone at first, in			
general space. Each			
child with a ball for			
dribbling.			
Informing Task #1: When I s	ay Go, I want you to stand, ins	ide the practice area marked out I	by the cones, begin dribbling the ball
downward using your fingers.	You may use the hand you are	e most comfortable with first. Cont	inue until I say Stop .
 Remind student that 	See if you can dribble using	1. Remember to look up so	Count the times you dribble the ball.
skill cards are on the	your other hand.	you can avoid bumping into	How many times can you dribble the
walls of the gym to		anyone and so you can see	ball in 20 seconds?
remind them of the		someone coming to steal the	
cues.		ball.	
 Scattered formation 		2. Keep your knees bent.	
 Introduce application 		2. Resp year mises benin	
first with intra-task		3. Push the ball using your	
variation or teaching		finger pads.	
with invitation.		4. Make sure that your hand is	
		always on top of the ball.	

Informing Task #2: Now I would like to practice the crossover. Watch me, I will show you how to do it, I will take the ball from my right hand and bounce it over towards my left hand and then continue to dribble it with my left hand. This is called a basic crossover. Some things that will help you with this move are to bounce the ball in the middle of your legs, and push the ball from the side of the ball. I want you to try the crossover without moving. When I say go, I want you to try to do a crossover. Start by dribbling the ball twice with the hand you are most comfortable with then crossover to the other hand dribble twice there, then crossover again. **Go!**

 Scattered formation Introduce application first with intra-task variation or teaching 	We have dribbled at different levels, who can name those levels for me? High, Medium, and Low. Good,	Remember to look up. Keep your knees bent.	See if you can keep the two bounce pattern going for 20 seconds
with invitation.	now I want you to practice the crossover at different	3. Push the ball using your finger pads.	
	levels.	iniger paus.	
Make sure we switch partners.	Who can raise your hand and tell me which level is used most when doing a crossover and why? Yes! At a low level because it's harder to steal. Now I want everyone to practice the low level crossover.		What I would like for you to do now is partner up. Each of you will need a ball. Face your partner and decide who is going to be the "leader." The remaining partner will be the "follower." The leader will start dribbling at any level. The follower is trying to match what the leader is doing, when the leader dribbles high so will the follower, if the leader does a crossover so will the follower. After 30 seconds we will change leaders and repeat the drills.

Closure/Assessment:

- I want you to show me what you have learned in class today. To do this I will ask you to show me each cue.
- Finger Pads
- Look Up
- Hand on top
- Knees bent
- Now, on this sheet of paper I would like for you to draw a picture of yourself dribbling. Remember to draw yourself doing the four things we just went over as a group.

Physical Education Teacher Education Program Central Washington University Beginning Dribbling Lesson #3

Objectives (Specific, Behavioral, Assessable)

A. Students

- 1. The student will be able to demonstrate different drills that will help their ball handling. (EALR 1.1, 1.2, NASPE 1, 3)
- 2. The students will be able to demonstrate the following cues whiles dribbling the basketball (EALR 1.1, 1.2, NASPE 1, 3):
 - a. Push the ball towards the ground using finger pads
 - b. Keep your knees bent.
 - c. Make sure that your hand is always on top of the ball.
 - d. Keep your head up while dribbling.

B. Teacher

- o 30 Women basketballs
- o 5 Hula Hoops
- Stations sheets
- o 30 Pencils

Instant Activity: "Dribble to the Beat" Everyone needs to get a ball and stand in general space. I will turn some music on and you are to dribble to the beat of the music without moving. I will call out crossover, and I want you to use the other hand and continue to dribble to the beat. After the first two crossovers, begin moving your body to the beat and continue to stay in your spot.

Set Induction: A lot of you have watched basketball whether it was on TV or at the high school. Most of the people who dribble the ball have great ball control. Ball control is being able to dribble the ball without losing it. In order to get away from people or to keep the ball from getting stolen you have to have good ball control. Basketball players do drills to help them keep control of the ball. Today we are going to learn some of those drills altogether, then we will break up and do stations.

MAF/Instructional	Extensions	Refinements	Application	
	LYIGHSIOHS	Vennenienra	Application	
techniques				
_	Informing Task #1: The first three drills are drills that we have already learned; the first is dribbling at a low level, which is about knee			
	•	•	high level, which is about as high as	
your head. When I say go I want you to get a ball and spread out, and then start dribbling at a low level first. Who can tell me when				
	Iribble? Yes, when you around	a lot of people that might want to		
 Children scattered in 		Push the ball towards the	How many times in a row can you	
personal space, each		ground using finger pads	dribble the ball at a low level without	
with a woman's			losing it?	
basketball.		2. Keep your knees bent.		
 Look for 	Dribble the ball at a medium		Can you dribbling at a medium level 15	
opportunities to use	level. When would you use a	3. Make sure that your hand is	times in a row without losing the ball?	
positive pinpointing.	medium level dribble? Right,	always on top of the ball.	_	
	when you are not around			
	people who might steal it.	4. Keep your head up while		
	Correct, it is also the most	dribbling.		
	common level to dribble at.			
Remind student that	Dribble the ball at a high		How many times in a row can you	
skill cards are on the	level. When would you use a		dribble the ball at a high level without	
walls of the gym to	high level dribble? Yes,		losing it?	
remind them of the	when you are trying to run			
cues.	fast. Is it used very often?			
	You are right, it's not used			
	very often, one reason is			
	because it's easy to steal if			
	you around people.			

Informing Task #2: The next three drills are also similar to each other; the first one is circling around your feet. Don't let the ball hit the floor, and remember to use the cues that we have learned, even if you are not dribbling still keep the ball on your finger pads and your head up, just like if you were dribbling. Next drill will be circling the waist, and last will be circling the head or neck area. As you

get more comfortable with the	ese drills you will be able to go t	faster. Let's start off circling aroun	d the feet.
 Look for opportunities to use positive pinpointing. 		Keep the ball on your finger pads	Can you switch directions?
 Introduce the extension via intra- task variation. 	Circle around your waist.	2. Keep your knees bent.3. Keep your head up as if	How many times can you go around with losing control?
	Circle around your head	you were dribbling	Can you go faster without losing the ball?
Informing Task #3: Now we	are going to break up and do s	tations so you can practice on you	ur own. I will give you about two minutes
at each station. I will blow the	whistle and I want everyone to	hold the ball and walk to the nex	t station. Then I will yell go and you can
start the station. If you are su	ccessful at a station try to do th	e station goal again.	
			Can you reach each goal that is on the
			station card?
Closure/Assessment: On th	e paper that I have given you I	want you to circle the picture that	has the lady dribbling at a high level.

Name	
Teacher	
Grade	

Circle the picture that is dribbling at a $\underline{\textbf{HIGH Level.}}$





Circle the picture that is dribbling at a **HIGH Level.**





Name_ Answer Key_
Teacher
Grade

Physical Education Teacher Education Program Central Washington University Dribbling While Traveling Beginning Dribbling Lesson #4

Objectives (Specific, Behavioral, Assessable)

A. Student

- 1. The student will be able to dribble a ball while walking in a general space without bumping into anyone. (EALR 1.1, 1.2, NASPE 1, 3)
- 2. The student will be able to dribble the ball in different pathways. (EALR 1.1, 1.2, NASPE 1, 3)

B. The teacher

- o 30 Basketballs
- o 5 Hula Hoops

Instant Activity: "Verb Dribble" Everyone will need a ball. When I say "Go," you will begin to dribble standing in your own spot. I will then call out a verb, an example would be "walk", and however I can say stuff like, run, jog, skip, gallop or walk backwards. You will stop dribbling put the ball under your arm and do the verb that I call out. When I say stop, stop moving and begin dribbling the ball in your own spot again. We will continue this rotation until I blow the whistle.

Set Induction: The couple of days we have been working on dribbling while standing stationary, today we are going to work on moving while dribbling the ball. This is an important skill for playing basketball. I know most of you have watched basketball before who can tell me something cool that you have seen during a basketball game that has to do with dribbling? Good, you have seen someone go between their legs or around their back. I have seen people do that too. Before you can do that you have to practice more common ways like walking with the ball or jogging or even running. After you learn those then you can start trying to go through the legs and all those other fancy moves.

MAF/Instructional	Extensions	Refinements	Application
techniques			
 Basketball placed in 			
hula hoops at the			
front of the class.			
 Students in general 			
space.			
			space where you can begin to dribble
the ball with whatever hand is	comfortable to you, at any leve	el while standing still. GO!	
 Remind student that 	Begin walking forward; as	1. Remember to look up so	How many steps you can take while
skill cards are on the	you are walking forward	you can avoid bumping into	maintaining control of the ball.
walls of the gym to	push the ball out in front of	anyone and so you can see	
remind them of the	you a little. If you don't then	someone coming to steal the	
cues.	you will leave the ball	ball.	
	behind.	2. Keep your knees bent.	
	Now try to walk a little faster.	2. Roop your knood bonk.	Can you make it from one side of the
	You will have to push the	3. Push the ball using your	gym to the other with out losing the
	ball in front of you a little	finger pads.	ball?
	more now.		
	Now try dribbling the ball	4. Make sure that your hand is	Try to take 10 steps forward without
	using your non-dominant	always on top of the ball.	losing your ball while dribbling with
	hand only, while walking		your non-dominant hand.
	forward slowly. You still have		
	to push the ball out ahead of		
	you.		

 Introduce the extension via intra-task variation. 	Now try walking and dribbling in a curved pathway using your dominant hand.	Try to curve around 6 people with out bumping into them.
 Look for opportunities to use positive pinpointing. 	Now try walking and dribbling in a curved pathway using your nondominant hand.	Try to curve around 6 people with out bumping into them.
	Now try dribbling in a straight line. If you are going to bump into someone try dribbling in another direction.	How many times can you dribble while walking and not lose the ball?

Closure/Assessment:

- What is one thing that you have to do while dribbling the ball while moving? Push the ball out in front of you, and keep your head up, keep your knees bent, and keep the ball on your finger pads.
- •Where on your hand should you be making contact with the ball while dribbling? On your finger pads.

Physical Education Teacher Education Program Central Washington University Beginning Dribbling Lesson #5

Objectives (Specific, Behavioral, Assessable)

A. Students

- 1. The students will be able to verbally describe the keys to doing a crossover while moving. (EALR 1.1, 1.2, NASPE 1, 3)
 - a. Push the ball out in front of you a little bit.
 - b. Look up when dribbling.
 - c. Hand is on the side of the ball
- 2. The students will be able to demonstrate a crossover to the opposite hand while traveling in general space. (EALR 1.1, 1.2, NASPE 1, 3)

B. Teacher

- o 30 basketballs
- o Stereo
- o Cones

Instant Activity: "Freeze Tag" I will need three volunteer taggers. Please raise you hand if you want to be a tagger. When I say go the taggers are going to start trying to tag people using their hands. If you are a tagger, please tag the person softly with out being rough. If you get tagged then you are frozen! In order to get back into the game you must have a class member slide under your legs. The tagger cannot tag someone who is underneath someone. Everyone must stay within the boundaries of the basketball court, if you go outside the boundaries you will be frozen at the place you went out at. We will play for one minute then I will get three different volunteers.

Set Induction: Today we are going to practice how to crossover while we are moving. Being able to crossover with out losing the ball, would make you a very good basketball player. Can anyone raise their hand and name a famous basketball player that can do the crossover. Good, Lebron James is a perfect example of someone who uses the crossover. Who can remind me of some of the things we have to remember when doing a crossing over? Good, bounce the ball in the middle of your legs, and push the ball from the side of the ball. Now to do a crossover while you are moving, you have to add one more thing, you also have to push the ball in front of you.

MAF/Instructional techniques	Extensions	Refinements	Applications
Students scattered throughout the gym. Each with a basketball in possession Clearly mark boundaries of practice area with Cones.			

Informing Task #1: What I would like for you to do is when I say go, find a place in general space and begin dribbling while walking. Dribble the ball with which ever hand is most comfortable. GO!

•	Remind student that
	skill cards are on the
	walls of the gym to
	remind them of the
	cues.

- Scattered formation
- Students get in place with their basketballs and begin the task.

Now, when I blow the whistle I want you to crossover to the other hand and continue walking. I will blow the whistle someone coming to steal the twice when I want you to stop and listen.

- 1. Remember to **look up** so vou can avoid bumping into anvone and so you can see ball.
- 2. Keep your knees bent.
- 3. Push the ball using your finger pads.

Can you crossover every time I blow the whistle without messing up?

Scattered formation Introduce application first with intra-task variation or teaching by invitation	Crossover twice when I blow the whistle and continue walking. Start with the ball in the right hand, then I want you to crossover to the left hand, and then back to the right hand.	4. Make sure your hand is on the side of the ball.	Count how many times in a row you can do the double crossover with out losing control.
	Start with your other hand,		Count how many times in a row you
	and continue doing the		can do the double crossover with out
1.6 · T · (0 T) · (1	double crossover.	<u> </u>	losing control.
movement. Before we start caplayers, and when you are ch	an anyone tell me when you woo	uld want to use a crossover? Yes	are going to use different types of s, to keep the ball away from the other general space. Each time you meet
 Bring students back together for explanation. 	Now, try to crossover while jogging, keep dribbling the ball	1. Remember to look up so you can avoid bumping into anyone and so you can see	Count how many times you are able to crossover while jogging in 30 seconds,
Introduce the extension via intratask variation.	Now, try to crossover while skipping, keep dribbling the ball	someone coming to steal the ball. 2. Keep your knees bent .	How many times were you able to complete a crossover while skipping within 25 seconds?
Look for opportunities to use Positive Pinpointing.	Now, try to crossover while doing a bunny hop, keep dribbling the ball	3. Push the ball using your finger pads.4. Make sure your hand is on the side of the ball.	How many times can you crossover while bunny hopping in 20 seconds?

Closure/Assessment

I want you to show me what you have learned in today's class. To do this I will evaluate each one of you. Each of you will show me how to do a crossover. Students who are not being evaluated need to continue to practice in their own self-space. I will be looking for the dribbler to keep their head up, their knees bent, dribbling the ball with their finger pads, and that their hand is on the side of the ball when doing a crossover. I will also be looking for the dribbler to keep control of the ball.

Physical Education Teacher Education Program Central Washington University Beginning Dribbling Lesson #6

Objectives (Specific, Behavioral, Assessable)

A. Student

- 1. The student will be able to verbally describe the keys to dribbling. (EALR 1.1, 1.2, NASPE 1, 3)
 - a. Push the ball towards the ground using finger pads
 - b. Keep your knees bent.
 - c. Make sure that your hand is always on top of the ball.
 - d. Keep your head up while dribbling.
- 2. The student will be able to demonstrate a mature manner of dribbling. (EALR 1.1, 1.2, NASPE 1, 3)

B. Teacher

- o 30 basketballs
- o 30 Partner assessment worksheet
- o 30 Pencils
- o Radio
- o 14 Cones

Instant Activity: "Dribble to the Beat" Everyone needs to get a ball and stand in general space. I will turn some music on and you are to dribble to the beat of the music without moving. I will call out crossover, and I want you to use the other hand and continue to dribble to the beat. After the first two crossovers, begin moving your body to the beat and continue to stay in your spot.

Set Induction: You all have been introduced to the skill of dribbling. You have also been introduced to moving and dribbling. This is important in the event of getting down the basketball court successfully while still have possession of the ball. We have learned to dribble at different levels, and to travel in different pathways, as well as in different speeds. While we were learning to dribble I kept telling you things to remember, can someone raise their hand and tell me one of those things? Good, dribble using your finger pads. Yes, that's very important too, to keep your head up. Good, Keep your knees bent. And the last one, good push the ball straight down. Today we are going to put these altogether and you are going to partner up and evaluate each other. I want you to partner up and one of you comes get a paper and a pencil.

MAF/Instructional techniques	Extensions	Refinements	Applications
 Partner #1 in single file line. Partner #2 observing partner #1. Partner #1 holding a ball. Assessment sheet 			
for each student			

Informing Task: When I say "Go," partner #1 dribbles forward (walking) around the orange cone and back to the end of the line. The next player in line repeats the task. Partner #2 is to observe partner #1 and complete the worksheet, focusing solely on the different height levels partner #1 is dribbling at. First try a medium dribble. Watch for the dribbler to use finger pads and keep the ball at waist high.

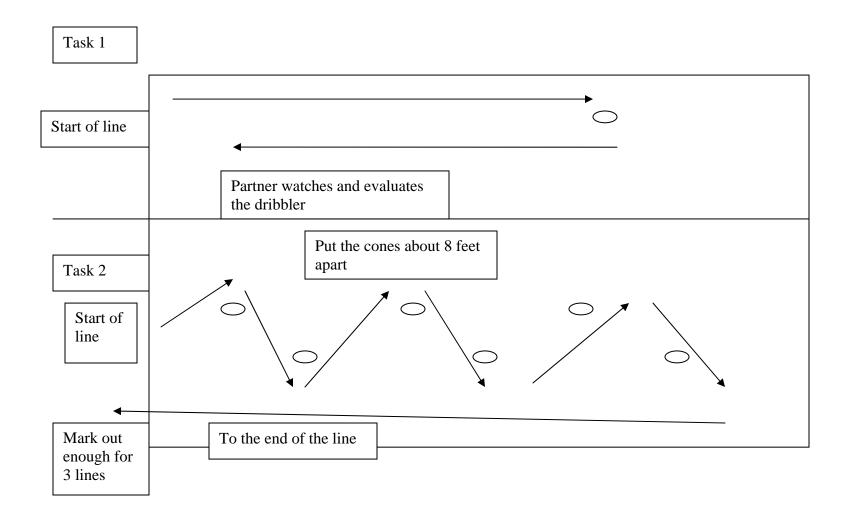
1119111				
•	Remind student that	Now the dribbler is going to	Push the ball towards the	Partner #2 counts how many times
	skill cards are on the	try and dribble at a HIGH	ground using finger pads	partner #1 looks down to completes
	walls of the gym to	level.		this task one time. Record this on the
	remind them of the		2. Keep your knees bent.	worksheet.
	cues.			
-	Students switch		3. Make sure that your hand is	
	roles. Partner #2		always on top of the ball.	
	performs while			
	partner #1 evaluates.		4. Keep your head up while	
•	Students switch	Now the dribbler is going to	dribbling.	Partner #1 counts how many times
	roles. Partner #1	dribble at a LOW level.		partner #2 looks down to completes
	performs while			this task one time. Record this on the

partner #2 evaluates.			worksheet.
			See if you can make it without losing
			control of the ball.
Informing Task #2: We are i	now going to combine dribbling	g, moving, and a crossover into or	e task. There will be three lines and six
cones will be positioned abou	t eight feet apart. The players	at the head of the lines start off a	nd then come back to the end of the line
when complete. You are goin	g to zig-zag through the cones	s, keeping the ball away from the o	cones by switching hands. I want you to
start of walking and dribbling.	Take turns completing this tas	sk until I say "Stop."	
 Bring students back 	Once you come up to a	1. Push the ball towards the	Can you complete the obstacle course
together for	cone, crossover to the other	ground using finger pads	without losing control of your ball?
explanation. They	hand and keep your eyes		
are lined up in three	up.	2. Keep your knees bent.	
single file line at one			
end line of the gym.		3. Make sure that your hand is	
 Introduce the 	Try getting through the	always on top of the ball.	Can you get through the obstacle course
extension via intra-task	obstacles while switching		in less than 30 seconds?
variation.	hands and jogging.	4. Keep your head up while	
 Look for opportunities 		dribbling.	Can you use tall dribbles to get through
to use positive			the obstacle course this time?
pinpointing.			

Closure/Assessment:

Everyone get into pairs of 2. Now one of you will be partner #1 and the other will be #2. Decide now which numbers you will be. Now partner #1 tell your partner one cue that you used today. Now partner #2 tell your partner one cue that you learned today. Good who can raise your hand and tell me one? Good they are,

- a. Push the ball towards the ground using finger pads
- b. Keep your knees bent.
- c. Make sure that your hand is always on top of the ball.
- d. Keep your head up while dribbling.



Name	
Teacher	
Grade	

Partner's name_

Circle yes or no after watching your partner dribble.

Can your partner dribble $\underline{\mathbf{Low}}$?



YES NO

Can your partner dribble $\underline{\mathbf{Medium}}$?



YES NO

Can your partner dribble **<u>High</u>**?



YES NO

Physical Education Teacher Education Program Central Washington University Beginning Dribbling Lesson #7

Objectives (Specific, Behavioral, Assessable)

A. Students

- 1. Students will be able to use and demonstrate all the cues that they have learned this far. (EALR 1.1, 1.2, NASPE 1, 3)
 - a. Push the ball towards the ground using finger pads
 - b. Keep your knees bent.
 - c. Make sure that your hand is always on top of the ball.
 - d. Keep your head up while dribbling.
- 2. The students will stay active for at least 15 consecutive minutes. (EALR 1.1,1.2, NASPE 1, 3)

B. Teacher

- 30 women basketballs
- 12 cones
- 30 copies of assessment
- 30 pencils

Instant Activity: "Verb Dribble" Everyone will need a ball. When I say "Go," you will begin to dribble standing in your own spot. I will then call out a verb, an example would be "walk", and however I can say stuff like, run, jog, skip, gallop or walk backwards. You will stop dribbling put the ball under your arm and do the verb that I call out. When I say stop, stop moving and begin dribbling the ball in your own spot again. We will continue this rotation until I blow the whistle.

Set Induction: Today we are going to relax a little, and try to put all the skills that we have learned so far to use. Can anyone tell me some of the cues that we have learned so far? Finger tips, keep the ball on your finger tips for control; knees bent, like you are ready to jump really high or run fast; and maybe the most important one, keep your head up, so you can see who is coming and where you are going. Today we are going to play a game called dribble mania!!

are going. Today we are going	g to play a game called dribble	mania!!	
MAF/Instructional	Extensions	Refinements	Applications
techniques			
	, , ,		you must be dribbling the ball the whole
	•		own ball. You can only knock the ball
			ou must dribble one time around the
			have all the boundaries marked out by
	•	hen I say go I want everyone to g	o grab a ball from the rack and spread
out in the marked area and sta	, , , , , , , , , , , , , , , , , , , ,		
	,	Push the ball towards the	
skill cards are on the		ground using finger pads	
walls of the gym to	playing the game but dribble		
remind them of the	at a low level.	2. Keep your knees bent.	
cues.			
 Cone off an area that 		3. Make sure that your hand is	
is about 20x20 feet.		always on top of the ball.	
 Clearly mark 			
boundaries of play		4. Keep your head up while	
area with		dribbling.	
cones/stackers.			

Now I want you to try and

dominate hand.

dribble the ball in your non-

Look for

opportunities to use

Positive Pinpointing.

 Introduce application first with intra-task 	Ok now you can dribble with any hand you want, however
variation.	I want you to try jogging.
	Remember for safety keep
	your head up so you don't
	bump into anyone.
 After 3-5 minutes, 	The next step is to try
make the square	running, I want you to try to
smaller so that it	go fast, but remember to
becomes more	keep your head up so you
difficult.	don't bump into anyone.

Closure/Assessment

Now that we had a chance to use the skills that we have learned this far, can someone name one for me? (Keep your head up) Good! Can you tell me how or when you used that cue? (When someone was coming at me I saw them) What is another one? (Finger pads) Good! Can you give me an example of when you used this? (To keep control of the ball, when someone tried to steal it.) And how about the last one? (keep your knees bent) Very good! And how did you use that cue? (I kept my knees bent so I could move quicker and get away when someone tried to steal the ball) Good!! Now I want each one of you to grab one of these papers and a pencil and circle the picture of the lady dribbling at a low level. Remember to put your name on the picture.

Name	
Teacher_	
Grade	

Circle the picture that is dribbling $\underline{\mathbf{LOW.}}$





Name_	Answer Key_
Teacher_	
Grade	

Circle the picture that is dribbling \underline{LOW} .





Objectives (Specific, Behavioral, Assessable)

A. Students

- 1. The student will be able to verbally describe the keys to stopping, and starting while dribbling. (EALR 1.1, 1.2, NASPE 1, 3)
 - a. Be able to **stop** suddenly, squash that bug!
 - b. Transition from a stationary position to a **starting** position smoothly.
- 2. The student will be able to demonstrate a mature manner of stop, start, and turning while moving. (EALR 1.1, 1.2, NASPE 1, 3)

B. Teacher

- o 30 basketballs
- o 30 Pencils
- o 30 copies of assessment sheet

Instant Activity: "Freeze Tag" I will need three volunteer taggers. Please raise you hand if you want to be a tagger. When I say go the taggers are going to start trying to tag people using their hands. If you are a tagger, please tag the person softly with out being rough. If you get tagged then you are frozen! In order to get back into the game you must have a class member slide under your legs. The tagger cannot tag someone who is underneath someone. Everyone must stay within the boundaries of the basketball court, if you go outside the boundaries you will be frozen at the place you went out at. We will play for one minute then I will get three different volunteers.

Set Induction: Basketball is a very active, vigorous sport with the main objective of shooting and scoring baskets to earn points. Few realize the hidden skills it takes to move the ball to the basket. With out dribbling scoring would be a lot more difficult. We will practice stopping and starting today in class.

MAF/Instructional techniques	Extensions	Refinements	Application
Students lined up in four even lines on the			
end line of the gym. Each holding a ball.			

Informing Task #1: Each of you will need a basketball, so when I say "Go" go get a basketball from the rack. Once you have a ball I want everyone to get into four even lines. The first person in the line will dribble forward to a cone, stop, and turn and face the line they started at. Then dribble back to the end of the line. Get back into the line. The first time you do this I want you to walk, and dribble with the hand you are most comfortable with. **GO!**

,			
 Remind student that 	Now try completing the	Push the ball towards the	Try to make a loud stopping noise with
skill cards are on the	same task dribbling with	ground using finger pads	your shoes.
walls of the gym to	your opposite hand.		
remind them of the		2. Keep your knees bent.	
cues.			
	Now try completing the task	3. Make sure that your hand is	How long does it take you to dribble,
	while dribbling down with	always on top of the ball.	stop and turn one time?
	your right hand, and back		
	with your left hand.	4. Keep your head up while	
		dribbling.	
	Now try dribbling at different	-	See if you can make it all the way to
	levels. You can dribble at a	5. Remember to stop	the other side of the gym smoothly in
	high level, middle level and	suddenly. Squash that bug!	30 seconds.
	low level.		
	Ok you can still dribble at		
	any level however I want you		

to jog instead of walk. Time
to pick it up a little; you are
not always going to be able
to walk in a game.
The last time I want you to
run instead of jog. It's going
to be harder to stop so make
sure you stay under control
by slowing down before you
stop.

Closure/Assessment:

On the paper that I have given you I want you to circle the picture that has the lady dribbling at a medium level.

Name	
Teacher_	
Grade	

Circle the picture that is dribbling $\underline{\textbf{MEDIUM.}}$





Name_Answer Key____ Teacher____ Grade____

Circle the picture that is dribbling $\underline{\textbf{MEDIUM.}}$





Objectives (Specific, Behavioral, Assessable)

A. Students

- 1. Students will be able to demonstrate mature dribbling, while dribbling at different speeds. (EALR 1.1, 1.2, NASPE 1, 3)
- 2. Students will be able to recall prior cues used in past lessons. (EALR 1.1,1.2, NASPE 1, 3)
 - 1. Push the ball towards the ground using finger pads
 - 2. Keep your **knees bent**.
 - 3. Make sure that your hand is always on top of the ball.
 - 4. Keep your **head up** while dribbling.

B. Teacher

- 30 woman's basketballs
- Cones (12)

Instant Activity: "Dribble to the Beat" Everyone needs to get a ball and stand in general space. I will turn some music on and you are to dribble to the beat of the music without moving. I will call out crossover, and I want you to use the other hand and continue to dribble to the beat. After the first two crossovers, begin moving your body to the beat and continue to stay in your spot.

Set Induction: Today we are going to practice dribbling at different speeds. I know most of you have watched a basketball game, so I want to know, when people are dribbling, do they always walk with the ball? Good, most of the time they are jogging or even running. Well today that's what we are going to practice, however we are not going to just jog with the ball we are going to use several different methods of movement.

Informing Task: When I say go, I want everyone to walk over to the rack and get a basketball, and scatter out in general space, staying on the basketball court. We are going to start off just by walking. You can dribble that ball in any hand, and at any level.

staying on the basketball court. We are going to start off just			
MAF/Instructional	Extensions	Refinements	Applications
techniques			
Remind student that	Now we are going to move	1. Push the ball towards the	Can you make it from one side of the
skill cards are on the walls of the gym to	to a jog. So pick up the pace.	ground using finger pads	basketball court to the other without losing control of the ball or bumping
remind them of the cues.		2. Keep your knees bent .	into someone?
Children scattered in		3. Make sure that your hand is	
personal space, each with a woman's		always on top of the ball.	
basketball		4. Keep your head up while	
Have cones marking		dribbling.	
the edges of the basketball court.			
•	Ok the next step is to run;		Can you make it from one side of the
	however before we do that		basketball court to the other without
	what is one thing we have to		losing control of the ball or bumping
	remember for safety reasons? Yes very good, to		into someone?
	keep your head up so you		
	don't bump into anyone. GO!		
Introduce application	Let's see if you can skip		See if you can do a crossover while
first with intra-task variation	while still keeping control of the ball.		still skipping.
variation	uic vail.		
Look for	Now we are going to switch		
opportunities to use	it up again, and this time I		

Positive Pinpointing.	want you to gallop while still dribbling.			
Closure/Assessment				
How many different ways do people dribble in a game? Right at least three. What are those different methods? Walking, running,				
skipping, and jogging. Good, tomorrow we are going to practice these a little more!!				

Objectives (Specific, Behavioral, Assessable)

A. Students

- 1. Students will be able to demonstrate good sportsmanship while in competition. (EALR 1.1, 1.2, NASPE 1, 3)
- 2. Students will be able to recall prior cues used in past lessons. (EALR 1.1,1.2, NASPE 1, 3)

B. Teacher

- 30 woman's basketballs
- 30 Color crayons

Instant Activity: "Verb Dribble" Everyone will need a ball. When I say "Go," you will begin to dribble standing in your own spot. I will then call out a verb, an example would be "walk", and however I can say stuff like, run, jog, skip, gallop or walk backwards. You will stop dribbling put the ball under your arm and do the verb that I call out. When I say stop, stop moving and begin dribbling the ball in your own spot again. We will continue this rotation until I blow the whistle.

Set Induction: Today we are going to have a little friendly competition. We are going to have relay races; we will do a couple different formats. How many of have every watch a track meet, maybe the Olympics. At all Olympics they have relay races. We are going to do relay races only we are going to be dribbling a basketball.

Informing Task: I need everyone to line up from shortest to tallest, and then I want you to count off by 5. Ones are going to be in the first line, and twos in the second line, and so on. The first person in line will go get a ball from the rack. When I say go, I want you to run to the other side of the court and back dribbling the ball with whatever hand is comfortable for you. Once you get back stop at the line of tape, and pass it to the next person in line. Continue this till everyone has gone through and had a chance to dribble. After everyone has gone through the whole line must sit down.

MAF/Instructional	Extensions	Refinements	Applications
techniques			
 Remind student that skill cards are on the walls of the gym to remind them of the cues. Try to make sure the teams are evenly matched. Make changes if 	This time I want you to only dribble with your right hand.	1. Try to keep your head up. Why would you want to keep your head up? Yes to see people so you don't bump in to them, also to stay away from people who are trying to steal the ball.	Try to see how fast you can go through the whole line.
necessary. Introduce application first with intra-task variation	Now I want you to try it using only your left hand.	3. Remember to keep your	
 Look for opportunities to use Positive Pinpointing. 	Now I want you to try and dribble down with your right hand and back with your left hand.	hand on top of the ball. 4. Keep your knees bent	

Closure/Assessment

I want you to show me what you have learned in class today. To do this I will give you a handprint. Your job is to shade with a pencil, in the areas of the hand that we use to dribble.

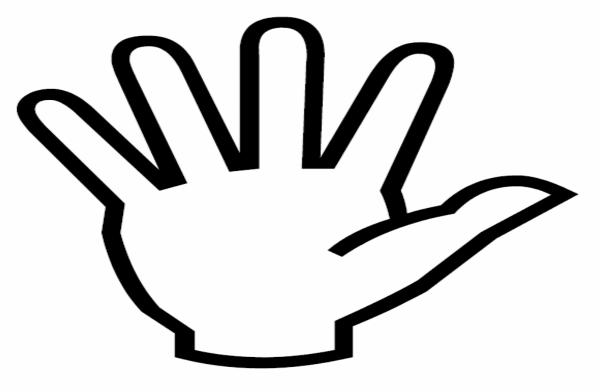
Name _	_Answer Key	

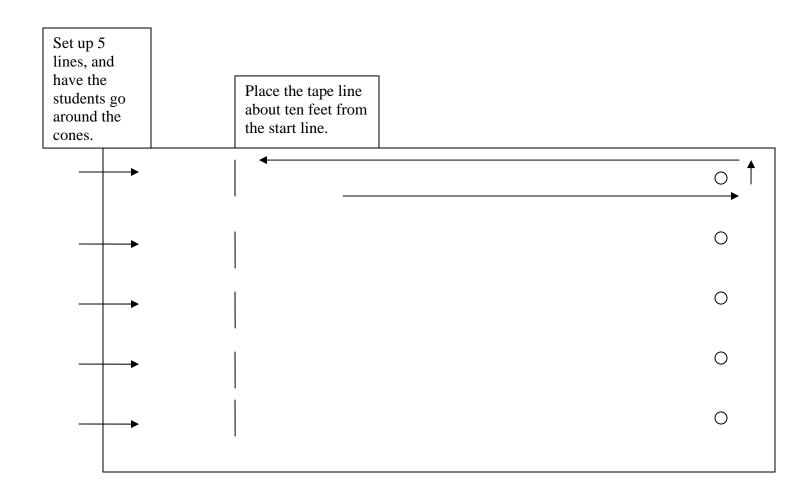
Grade _____



Name	 	
Grade		
Teacher		

1. Color, with a pencil, what part of your hand should touch the ball when you are dribbling.





Teachers guide for set up.

Objectives (Specific, Behavioral, Assessable)

A. Students

- 1. The student will be able to dribble a ball through their legs by keeping it close to their body. (EALR 1.1, 1.2, NASPE 1, 3)
- 2. The student will be able to dribble the ball around their back at least in one direction. (EALR 1.1, 1.2, NASPE 1, 3)

B. Teacher

- o 30 Basketballs
- o 5 Hula hoop

Instant Activity: "Freeze Tag" I will need three volunteer taggers. Please raise you hand if you want to be a tagger. When I say go the taggers are going to start trying to tag people using their hands. If you are a tagger, please tag the person softly with out being rough. If you get tagged then you are frozen! In order to get back into the game you must have a class member slide under your legs. The tagger cannot tag someone who is underneath someone. Everyone must stay within the boundaries of the basketball court, if you go outside the boundaries you will be frozen at the place you went out at. We will play for one minute then I will get three different volunteers.

Set Induction: Today we are going to work on dribbling the ball in different places around your body. This is an important skill for playing basketball because you have to be able to dribble the ball in different ways to keep it away from your opponent. Who knows what I mean by in different places around your body? Yes, I mean like through your legs or maybe even around your back. I have seen some of you trying to do these moves and it is hard, this is not an easy goal, but I am going to teach you some things that will help make it a little easier. Just remember it's going to take a lot of practice, so don't be afraid to mess up, just keep trying you will get it.

MAF/Instructional techniques	Extensions	Refinements	Application
 Basketballs placed in hula hoops at the front of the class. Remind student that skill cards are on the walls of the gym to remind them of the cues. Students in self-space 			

Informing Task #1: When I say go, I want you to get a basketball and find a spot in self-space. Begin dribbling the ball without moving. Start off by practicing your crossover in front of you like we have learned before. Now I want you to put one foot out in front of you and one behind, separate them far enough to fit a basketball between them, now when you bounce the ball you have to bounce it right underneath you. Use the same motions as a crossover, however now the ball is going under you. This is called a between the legs crossover. Try it for a little while. **GO!**

•	Scattered formation	Now put your other foot	1.	Bounce the ball right	How many times can you dribble the
•	Students get in place	forward, and keep doing the		underneath you.	ball between your legs in 45 seconds?
	with their basketballs	between the legs crossover.	2.	Remember to keep your	
	and begin the task.	_		head up.	
•	Introduce application	Now this is going to be a	3.	Make sure that you are	How long can you dribble the ball while
	first with intra-task	little harder, but I want you to		using your finger pads to	maintaining control of it?

variation or teaching by invitation	start with your right foot forward, crossover between your legs, and then jump and switch your left leg forward. This is a hard task so keep trying it. You can get it.	4.	dribble the ball. Remember to keep your hands to the side of the ball like you are doing a crossover.	
			•	nile walking. I want you to start walking
		SSO	ver between the legs, and kee	ep dribbling. Remember to bounce the
ball underneath you, and char	nge directions.			
 Look for students to 	If you can try to crossover a		Bounce the ball right	
pinpoint.	little faster if you feel	un	derneath you.	
	comfortable.	2.	Remember to keep your	
		he	ad up.	
		3.	Make sure that you are	
		usi	ng your finger pads to	
		dril	bble the ball.	
			Remember to keep your	
		ha	nds to the side of the ball	
		like	e you are doing a crossover.	

Closure/Assessment:

- Where do you want to bounce the ball when doing a between the legs crossover? Right underneath you
 Where on your hand should you be making contact with the ball when dribbling? On your finger pads

Objectives (Specific, Behavioral, Assessable)

A. Students

- 1. Students will be able to use all the cues that they have learn this far. (EALR 1.1, 1.2, NASPE 1, 3)
 - 1. Push the ball towards the ground using finger pads
 - 2. Keep your knees bent.
 - 3. Make sure that your hand is always on top of the ball.
 - 4. Keep your head up while dribbling.
- 2. Students will demonstrate the ability to keep the ball from getting stolen. (EALR 1.1, 1.2, NASPE 1, 3)

B. Teacher

- o 30 Basketballs
- o 30 poly spot
- o 12 cones
- o Stereo

Instant Activity: "Dribble to the Beat" Everyone needs to get a ball and stand in general space. I will turn some music on and you are to dribble to the beat of the music without moving. I will call out crossover, and I want you to use the other hand and continue to dribble to the beat. After the first two crossovers, begin moving your body to the beat and continue to stay in your spot.

Set Induction: Today we are going to play a game! Almost everyone here has seen a basketball game right? Well can anyone recall when a person dribbles down the court and people are trying to steal the ball from him? Well you have to be a very good dribbler to get out of those situations! So the game we are going to play is going to help us practice those situations.

MAF/Instructional	Extensions	Refinements	Application
techniques			
 Basketballs placed on the racks at the front of the class. Students lined up on one side of the box Make a box with the cones, as wide as the basketball court, and to half court. Remind student that skill cards are on the walls of the gym to remind them of the cues. 			

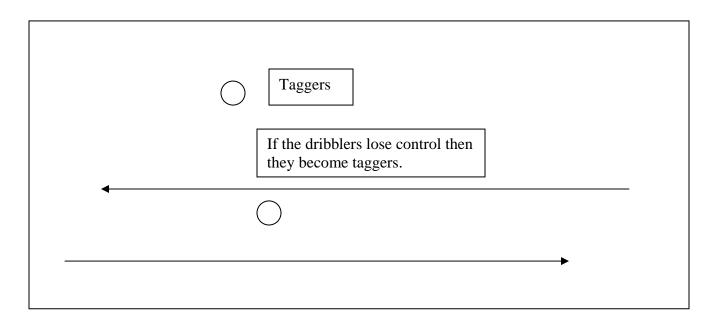
Informing Task #1: First I need two volunteers, if you want to volunteer raise your hand. Ok I want you to go grab a poly spot and place it some where in the area marked out by the cones. Everyone else go grab a ball and line up on the right side of the court. The people on the middle you have to keep one foot on the poly spot and you can not drag the spot, you are going to be the taggers. Your goal is to try to knock the dribbler's ball away. Taggers you must be at least one arm length away from each other. Everyone else you are the dribblers, your goal is to pass the taggers without losing control of your ball. If you are successful at passing the taggers, I want you to sit down and hold on to the ball, if you are not, then I want you to go put your ball on the rack and grab a poly spot and you become a tagger. We will repeat this task until there are only a few dribblers are left. The overall goal for the dribblers is to be one of the last dribblers left at the end of the game. Taggers are you ready? Dribblers are you ready? GO!

 Students lined up along the side of the court Students get in place with their basketballs and begin the task. 	This time, I want you to only use your right hand.	1. Try to keep your head up . Why would you want to keep your head up? Yes to see people so you don't bump in to them, also to stay away from people who are trying to steal the ball.	See if you can get through with out getting touched.
 Introduce application first with intra-task variation or teaching by invitation 	Now you are going to have to dribble with only your left hand!	2. Push the ball towards the ground using finger pads.	
Look for opportunities to use Positive Pinpointing.	This time you can dribble with whatever hand you want, but you must skip while dribbling the ball.	3. Remember to keep your hand on top of the ball.	
Introduce application first with intra-task variation or teaching by invitation	You can still dribble with which ever hand you want, but you are going to gallop.	4. Keep your knees bent	

Closure/Assessment:

- How many people made it across at least once? Good, a lot of you
- What cues or methods did you use? Keep your head up to go around the taggers
- Can we name off the cues? Figure pads, hand on top of the ball, knees bent, and keep your head up.

Dribblers start on one side and try to make it to the other side without losing control of the ball After adding new taggers, have the remaining dribblers try to return to the other side. Continue this until only a few dribblers are left.



Objectives (Specific, Behavioral, Assessable)

A. Students

- 1. Students will be able to use all the cues that they have learn this far. (EALR 1.1, 1.2, NASPE 1, 3)
 - 1. Push the ball towards the ground using finger pads
 - 2. Keep your knees bent.
 - 3. Make sure that your hand is always on top of the ball.
 - 4. Keep your head up while dribbling.
- 2. Students will demonstrate the ability to keep control of the ball while performing other tasks. (EALR 1.1, 1.2, NASPE 1, 3)

B. Teacher

- o 30 Basketballs
- o 30 poly spot
- o 12 large cones
- o 30 small cones

Instant Activity: "Verb Dribble" Everyone will need a ball. When I say "Go," you will begin to dribble standing in your own spot. I will then call out a verb, an example would be "walk", and however I can say stuff like, run, jog, skip, gallop or walk backwards. You will stop dribbling put the ball under your arm and do the verb that I call out. When I say stop, stop moving and begin dribbling the ball in your own spot again. We will continue this rotation until I blow the whistle.

Set Induction: Today we are going to continue to practice the moves that we have learned this far. Let's review the stuff that we learned. The first day we practiced using what part of our hands? (finger tips) Good and we were standing still right? (yup) Next we learned how to? (Crossover, while standing still) Good. Then we starting dribbling while...? (We were moving) that's right! And we practice a bunch of different methods right? (yup) And of course we worked on the moving crossover next. So today, we are going to try and put all of those tasks together!

MAF/Instructional	Extensions	Refinements	Application
techniques			
 Remind student that skill cards are on the walls of the gym to remind them of the cues. Basketballs placed on the racks at the front of the class. Make a box with the large cones, as wide as the basketball court, and to half court. 			

Informing Task #1: As you can see, I already have the boundaries marked with the big cones. Now I need two volunteers to raise your hand quickly, ok you two were the first two. I need you to grab those small cones and go scatter them out through out the play area, try to put them far from each other. While they are doing that, I need everyone to find a partner quickly. Ok one person is going to be Player A, and the other is going to be Player B. All the A's come over here; all the B's stand over there. Team A your team is going to be trying to knock all the cones down, team B you are going to be picking them up. You can only use your hand to pick up or knock down the cones. You are only going to have a short time, so be quick. Remember!! To keep your head up so you don't run into anyone.

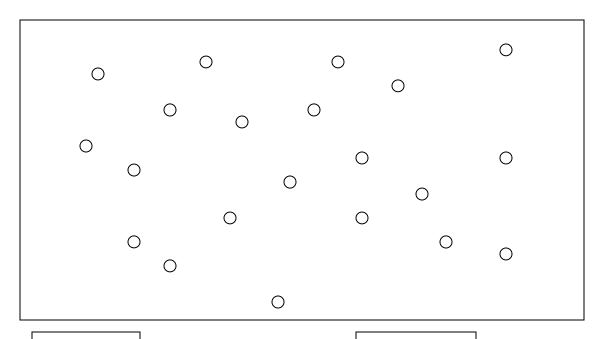
 Students lined up along the side of the court Stop the game every 30 to 60 seconds Introduce application first with intra-task variation or teaching by invitation 	Pick up all the cones, This time, I want you to only use your right hand to dribble. Now you are going to have to dribble with only your left hand!	1. Remember to look up so you can avoid bumping into anyone and so you can see someone coming to steal the ball. 2. Keep your knees bent. 3. Push the ball using your finger pads. 4. Make sure that your hand is	See if you can pick up all the cones!
Look for opportunities to use Positive Pinpointing.	This time you can start dribbling with which ever hand, but you must switch hands before you knock down or pick up the cone.	always on top of the ball.	
Introduce application first with intra-task variation or teaching by invitation	Now I want to switch rolls, Team A it's your job to pick up the cones, and Team B it's your job to knock them down. We will start like before with no requirements just try to pick them up or knock them down using only your hand!		
Have the teams switch rolls, and do the same extensions.	Pick up all the cones, This time; I want you to only use your right hand to dribble.		
•	Pick up all the cones, This time; now you are going to have to dribble with only your left hand!		
•	Pick up all the cones, This time; this time you can start dribbling with which ever		

hand, but you must switch hands before you knock down or pick up the cone.		
--	--	--

Closure/Assessment:

- What was the hardest part of this game? Trying to put them up, because it's hard to do that then knock them down.
- What did you do to make it easier? Dribble at a low level
- What cues or methods did you use? Keeping your head up to see the next cone, and to keep from bumping into someone.
- Can we name off the cues? Figure tips, keep your hand on top of the ball, knees bent, keep your head up.

Only give the students 30 seconds to a minute



Team A starting point

Team B starting point

Teachers diagram to help set up the class.

Objectives (Specific, Behavioral, Assessable)

A. Students

- 1. Students will be able demonstrate dribbling in a mature manner while in a game like situation. (EALR 1.1, 1.2, NASPE 1, 3)
- 2. Students will demonstrate the ability to keep control of the ball and head up in a game like situation. (EALR 1.1, 1.2, NASPE 1, 3)
- B. Teacher

- o 3 Basketballs
- 15 blue colored jerseys
- 15 red colored jerseys
- o 2 Large cones
- A stop watch

Instant Activity: "Freeze Tag" I will need three volunteer taggers. Please raise you hand if you want to be a tagger. When I say go the taggers are going to start trying to tag people using their hands. If you are a tagger, please tag the person softly with out being rough. If you get tagged then you are frozen! In order to get back into the game you must have a class member slide under your legs. The tagger cannot tag someone who is underneath someone. Everyone must stay within the boundaries of the basketball court, if you go outside the boundaries you will be frozen at the place you went out at. We will play for one minute then I will get three different volunteers.

Set Induction: Let's imagine we are watching a basketball game, what are some of the things that the players have to do? (Dribble, shoot, pass, play defense, block people) Good that's a lot of things a basketball player has to think about. Well today we are going to practice in a game like situation just like we imagined! However instead of worrying about those other things, just concentrate on protecting the ball, and keeping it under control, just like we have been practicing and lets have some fun.

MAF/Instructional	Extensions	Refinements	Application
techniques			
 Remind student that 			
skill cards are on the			
walls of the gym to			
remind them of the			
cues.			
 Place two 			
basketballs on the			
racks at the front of			
the class.			
 Put the two large 			
cones at the corner			
of half court and the			
side lines, on each			
side.			
 All fouls are inbound 			
throws, no free			
throws.			

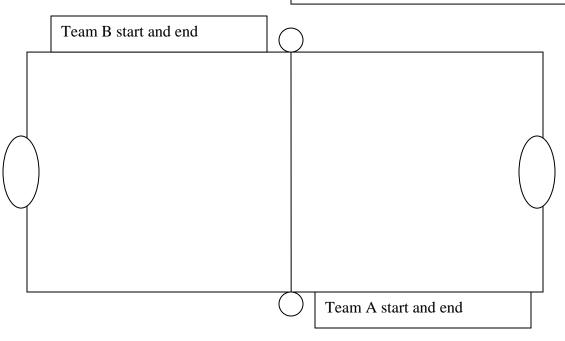
Informing Task #1: The first thing we need to do is partner up. One person is going to be an A, and the other is going to be a B. All the A's go and get a blue jersey, all the B's go get a red jersey. Now I want you to line up behind the cones, A's are here and B's are over there. When lining up make it boy-girl-boy-girl. Now the first 5 people from each line come out to the court, We are going to play a basketball game, blue is going this way, red is going that way. After each basket is scored or 30 seconds go by the players on the court will come off, and then the next 5 players will come in. Before the new 5 players can come in, the 5 old players must run back here and touch the cone! No one can leave till everyone has touched the cone. If your team scores a basket, it's the other teams ball. If time runs out, then it will still be your team's ball. Everyone must be paying attention or you might be playing with only 3 players.

Every one ready? Team A you	u can start with the ball, Team I	B get ready! GO!	
 Students lined up along the side of the court Yell "switch" every time some one scores or 30 seconds is up. Allow for 3 rotations at least before using extension. 	Now you can only dribble with your left hand! You can still pass or shoot with which ever hand is comfortable.	1. Try to keep your head up. Why would you want to keep your head up? Yes to see people so you don't bump in to them, also to stay away from people who are trying to steal the ball. 2. Push the ball towards the	Can your team be the first to score!
Introduce application first with intra-task variation or teaching by invitation	Now you can only dribble with your right hand! You can still pass or shoot with which ever hand is comfortable.	ground using finger pads. 3. Remember to keep your hand on top of the ball.	
 Reduce the time to 20 seconds for two full rotations. Then return to normal. Look for opportunities to use Positive Pinpointing. 	This time, you only get 20 seconds to score! So you have to dribble very fast.	4. Keep your knees bent	

Closure/Assessment:

- What was the hardest part of this game? Trying to get around people and shooting
- What did you do to make it easier? Dribble at a low level, and learn how to shoot.
- What cues or methods did you use? All of them.
- Can we name off the cues? Figure tips, hand on top of the ball, knees bent, keep your head up.

Have the students line up behind the cone, boy/girl. The students can not enter the game until all the old players have reached this point.



Objectives (Specific, Behavioral, Assessable)

A. Student

- 1. The student will be able to verbally describe the keys to dribbling. (EALR 1.1, 1.2, NASPE 1, 3)
 - a. Push the ball towards the ground using finger pads
 - b. Keep your knees bent.
 - c. Make sure that your hand is always on top of the ball.
 - d. Keep your head up while dribbling.
- 2. The student will be able to demonstrate a mature manner of dribbling. (EALR 1.1, 1.2, NASPE 1, 3)

B. Teacher

- o 30 basketballs
- o 30 Partner assessment worksheet
- o 30 Pencils
- o Radio
- o 14 Cones

Instant Activity: "Dribble to the Beat" Everyone needs to get a ball and stand in general space. I will turn some music on and you are to dribble to the beat of the music without moving. I will call out crossover, and I want you to use the other hand and continue to dribble to the beat. After the first two crossovers, begin moving your body to the beat and continue to stay in your spot.

Set Induction: You all have been introduced to the skill of dribbling. You have also been introduced to moving and dribbling. This is important in the event of getting down the basketball court successfully while still have possession of the ball. We have learned to dribble at different levels, and to travel in different pathways, as well as in different speeds. While we were learning to dribble I kept telling you things to remember, can someone raise their hand and tell me one of those things? Good, dribble using your finger pads. Yes, that's very important too, to keep your head up. Good, Keep your knees bent. And the last one, good push the ball straight down. Today we are going to put these altogether and you are going to partner up and evaluate each other. I want you to partner up and one of you comes get a paper and a pencil.

techniques		
Partner #1 in single file line. Partner #2 observing partner #1. Partner #1 holding a ball. Assessment sheet for each student		

Informing Task: When I say "Go," partner #1 dribbles forward (walking) around the orange cone and back to the end of the line. The next player in line repeats the task. Partner #2 is to observe partner #1 and complete the worksheet, focusing solely on the different height levels partner #1 is dribbling at. First try a medium dribble. Watch for the dribbler to use finger pads and keep the ball at waist high.

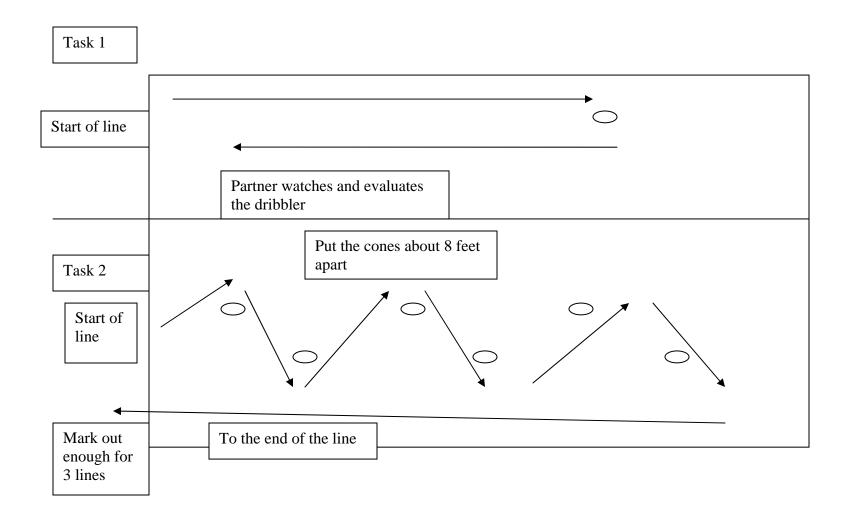
•	Remind student that skill cards are on the walls of the gym to remind them of the cues. Students switch roles. Partner #2 performs while	Now the dribbler is going to try and dribble at a HIGH level.	 Push the ball towards the ground using finger pads Keep your knees bent. Make sure that your hand is always on top of the ball. 	Partner #2 counts how many times partner #1 looks down to completes this task one time. Record this on the worksheet.
	partner #1 evaluates.		4. Keep your head up while	
•	Students switch roles. Partner #1	Now the dribbler is going to dribble at a LOW level.	dribbling.	Partner #1 counts how many times partner #2 looks down to completes
	performs while	dibble at a LOW level.		this task one time. Record this on the
	partner #2 evaluates.			worksheet.

			See if you can make it without losing control of the ball.
Informing Task #2: We are now going to combine dribbling, moving, and a crossover into one task. There will be three lines and six cones will be positioned about eight feet apart. The players at the head of the lines start off and then come back to the end of the line			
	g to zig-zag through the cones Take turns completing this tas		cones by switching hands. I want you to
 Bring students back together for explanation. They 	Once you come up to a cone, crossover to the other hand and keep your eyes	Push the ball towards the ground using finger pads	Can you complete the obstacle course without losing control of your ball?
are lined up in three single file line at one	up.	2. Keep your knees bent .	
 end line of the gym. Introduce the extension via intra-task 	Try getting through the obstacles while switching	3. Make sure that your hand is always on top of the ball.	Can you get through the obstacle course in less than 30 seconds?
variation.	hands and jogging.	4. Keep your head up while dribbling.	
 Look for opportunities to use positive pinpointing. 		dribbility.	Can you use tall dribbles to get through the obstacle course this time?

Closure/Assessment:

Everyone get into pairs of 2. Now one of you will be partner #1 and the other will be #2. Decide now which numbers you will be. Now partner #1 tell your partner one cue that you used today. Now partner #2 tell your partner one cue that you learned today. Good who can raise your hand and tell me one? Good they are,

- a. Push the ball towards the ground using **finger pads**
- b. Keep your **knees bent**.
- c. Make sure that your hand is always on top of the ball.
- d. Keep your head up while dribbling.



Name	
Teacher	
Grade	

Partner's name_

Circle yes or no after watching your partner dribble.

Can your partner dribble $\underline{\mathbf{Low}}$?



YES NO

Can your partner dribble $\underline{\mathbf{Medium}}$?



YES NO

Can your partner dribble **<u>High</u>**?



YES NO

Physical Education Teacher Education Program Central Washington University Volleying Non-continuously Lesson #1

Objectives: (Specific, Behavioral, Assessable) Students

- 1. The student will be able to verbally describe the keys to volleying a balloon non-continuously. (EALR 1.1, 1.2 NASPE 1, 3)
- 2. The student will be able to demonstrate the proper technique for volleying. (EALR 1.1,1.2 NASPE 1, 3)
 - a. Exhibiting the use of a **flat surface**.
 - b. Watching the balloon hit the volleying surface.
 - c. Keep knees bent and feet shoulder width apart.

Teacher

- o 1 Volleyball
- o 40 Balloons
- 8 Cones for boundaries
- 5 Nerf Frisbees
- o 5 Foam balls
- o 1 Bucket

Instant Activity: "Lifesaver Volley" See attached

Set Induction: Give your students a demonstration of volleying a volleyball. Toss the ball to yourself and begin to volley the ball using a forearm pass. When you have volleyed the ball to yourself 20 times in a row or the ball drops on the ground stop and say, "With a show of hands how many of you would like to learn how to volley a ball like I just did? Excellent, today we are going to learn how to begin to do just that."

Informing Task #1: When I say, "GO" skip to the front of the class and pick out one balloon. Then in self-space begin to volley the balloon upward using your hand, making sure to catch the balloon after each volley. Your hand should be oopen with your palm towards the ceiling and your fingers spread apart so that the balloon will volley off of it straight.

MAF/Instructional	Extensions	Refinements	Application
techniques			
 Children scattered in general space, each with a balloon, ready for action. Students work alone performing this task. Look for opportunities to use positive pinpointing. The bucket will be placed in the front of the class and will be holding on the balloons. 		1. Maintain a flat surface. Your hand should be open with your palm facing towards the ceiling. Fingers should be spread apart. 2. Keep your eyes on the balloon. You should see the balloon leave your hand and then you should see the balloon as it contacts your hand. 3. Your knees should be slightly bent with your feet shoulder width apart so that you can easily move to the balloon.	Volley and then catch the balloon. Each time you do this successfully say a letter of you name. Can you spell your entire name? This will help you to remember to keep a flat hand.
	Change to the opposite hand, remembering to keep an open hand, no fists. Since this is your non-dominate hand it is important to watch the balloon so that you are		Volley and catch the balloon 6 times in a row. If you are having trouble you might need to more closely watch the balloon.

	able to volley it properly.		
	Now, try volleying using either open hand without catching the balloon. By keeping a flat open hand it will make the balloon less likely to go off in a crazy direction. You also must really watch the balloon well since you are not catching the balloon in-between volleys.		How many volleys can you complete without dropping or catching the balloon? Keeping a flat open hand and your eye on the balloon will increase the number of volleys you will be able to make in a row.
Informing Took #2. This time	•	e salf space valley the balloon up	ward using your foot and catch the
C	•	wards the ceiling with your foot s	.
banoon between each voney.	Now volley with the opposite foot. Since this is your non-dominate foot it is important to watch the balloon so that you are able to volley it properly.	·	Can you volley and catch 8 times in a row using your foot? This will help you to work on keeping your foot straight and your toes to the ceiling.
	Next volley the balloon using either of your feet without catching the balloon. This will help you to work		How many times can you volley the balloon using your feet without the balloon touching the floor or catching it? Make sure that your knees are bent

	on your movement as well as	so that you can easily move to the ball.
	making sure that your eyes	
	are focused on the balloon.	

Closure/Assessment: Show me what kind of surface you want to volley a balloon with if you are using your hand. Now show me what your foot will look like if you were going to volley using it. Raise your hand and tell me what you should keep your eyes focused on and why.

Physical Education Teacher Education Program Central Washington University Volleying with Different Body Parts Lesson #2

Objectives: (Specific, Behavioral, Assessable)

Students

- 1. The student will be able to volley a balloon in the air using different body parts. (EALR 1.1, 1.2 NASPE 1, 3)
 - a. Watch as the ball contact the volleying surface.
 - b. Keep knees bent and feet shoulder width apart.
 - c. Maintain a **flat** surface.

Teachers

- o 40 Balloons
- o 3 Hula Hoops
- o 40 Numbered poly spots
- o 10 Beach balls
- o 10 Volleyball trainers
- o 10 Foam balls
- o Stereo with CD player
- o Fischer Price CD: Dance, Baby, Dance
- o 30 Partner Grading Sheets
- o 30 Pencils

Instant Activity: "Happy New Year" See Attached

Set Induction: "By a show of hands how many of you have done the hokey pokey? What sorts of things do you do in that game? (Wait for answers) That's right; you put your body parts in the middle and shake them. How many body parts do you think we have? (Wait for answers) Great, today we are going to use as many body parts as we can to volley a balloon."

Informing Task#1: When I say, "GO", I would like for each of you to hop over and get a balloon from the hula hoops and find self-space. Begin volleying your balloon in the air using whatever body part you would like. For example your hands, feet, or shoulder.

MAF/Instructional techniques	Extensions	Refinements	Applications
 The students will be spread out in general space with a balloon for each. The balloons will be in each of the 3 hulahoops that are placed at the front of the class by the teacher. 		 Keep your eyes on the balloon. Hit the ball up in the air high enough so there is time to hit it again. Volley the balloon straight up so you don't have to move. Your knees should be slightly bent with your feet shoulder width apart so that you can easily move to the balloon. Maintain a flat surface. 	Using your chosen body part try to volley the balloon 11 times in a row. If you can achieve this successfully you are making sure to volley the balloon high enough in the air so that you can volley it again.
	Volley the balloon with your hands. When using your hand make sure that it is open with your palm towards the ceiling and your fingers spread apart. You will also want the balloon to go high in the air you that you have time to volley it again.		Count how many times you can volley the balloon back and forth between your two hands. This will help you to work on your focus. You will need to keep both eyes on the balloon. Watch it contact one hand and then the other.
	Volley the balloon with your feet. Your toes should be		Can you volley the ball 8 times in a row? Keep your knees bent and feet

	4 1 4 22 1		1 11 '14 4 4 4
	towards the ceiling when you		shoulder width apart so that you can
	contact the balloon.		move to the balloon and keep your
			volley going.
	Volley the balloon with your		How many times can you volley the
	head. To do this the balloon		balloon without dropping it? Ten,
	should hit you on the		twenty, thirty times in a row? If this is
	forehead. Your eyes will		hard make sure to really work on
	really need to focus on the		volley the balloon straight up and high
	balloon so make sure to give		so that you have plenty of time to
	yourself plenty of space.		volley the balloon again.
	Volley the balloon using		Try to volley the balloon as many times
	your thigh. Pretend you are		as you have letters in your name. It will
	sitting in a chair. That is		be very important to keep your knees
	what one of your legs should		bent and your feet shoulder width apart
	look like as you volley the		so that you may move to the balloon.
	balloon with your thigh.		
Informing Task #2: When I s	ay, "GO" in self-space begin to	create your own volleying comb	ination using 4 different body parts.
	e already practice or choose 4 r		
, i	•	1. Keep your eyes on the	Practice your combination three times
		balloon.	in a row. Remember to volley the
		2. Hit the ball up in the air high	balloon high between each body part so
		enough so there is time to hit it	that you have time to volley the balloon
		again.	again.
		3. Volley the balloon straight	8
		up so you don't have to move.	
		4. Your knees should be	
		slightly bent with your feet	
		shoulder width apart so that	
		you can easily move to the	
		balloon.	
		5. Maintain a flat surface.	
		o. manimum a mat surface.	
Informing Task #3. When I	say "Go" you haya 5 sacanda t	o partner up with the person port	to you. The chartest person is #1 and the
Informing Task #3: When I say, "Go" you have 5 seconds to partner up with the person next to you. The shortest person is #1 and the			

tallest person is #2. Partner #2	tallest person is #2. Partner #2 will get 2 grading sheets from the teacher.			
	Partner #1 teach your combination to partner #2.	 Keep your eyes on the balloon. Hit the ball up in the air high enough so there is time to hit it again. Volley the balloon straight up so you don't have to move. Your knees should be slightly bent with your feet shoulder width apart so that you can easily move to the balloon. Maintain a flat surface. Watch your partner carefully so that you can repeat their performance. 	Partner #2 performs partner #1's combination. Partner #1 will use the grading sheet to grade partner #2.	
	Partner #2 teach your combination to partner #1.		Partner #1 performs partner #2's combination. Partner #2 will use the grading sheet to grade partner #1.	

Closure/Assessment: Please hand in both grading sheets and make sure that both names are on each paper. Which body part was the most fun to volley with? Which body part was the least fun to volley with? By showing me on your fingers show me how many different body parts you volleyed with.

Physical Education Teacher Education Program Central Washington University Volleying with Different Objects Lesson #3

Objectives: (Specific, Behavioral, Assessable)

Students

- 1. The student will be able to see and explain the differences in the reaction of the balloon and other balls when volleyed. (EALR 1.1, 1.2 NASPE 1, 3)
 - a. Slowest
 - b. Fastest
 - c. Hardest
 - d. Easiest

Teacher

- o 40 Balloons
- o 40 Poly Spots
- o 8 Hula Hoops
- o 30 Beach Balls
- o 30 Tennis Balls
- o 30 Foam Balls
- o 12 large envelopes
- o 24 index cards
- o 2 poster boards

Instant Activity: "Deal or No Deal" See Attached

Set Induction: "When I say, "tell me" I would like you to shout out a kind of ball you play with. "Tell Me" (Allow kids to answer) That's great; I heard a lot of different types like beach ball, soccer ball, and football. Well, today we are going to continue with volleying and this time we are going to use 4 different balls a balloon, beach ball, foam ball, and tennis ball."

Informing Task#1: When I say, "GO", I would like for each of you to gallop over and get a balloon from the hula-hoops and find self-space. Begin volleying your balloon in the air using your hand. Remember that your hand should be open facing the ceiling and that

your fingers should be spread apart.

MAF/Instructional techniques	Extensions	Refinements	Applications
 The students will be spread out in general space with a balloon for each. 2 hula-hoops with tennis balls 2 hula-hoops with foam balls 2 hula-hoops with beach balls 2 hula-hoops with beach balls 		 Maintain a flat surface. Keep your eyes on the balloon or ball. Hit the balloon or ball up in the air high enough so there is time to hit it again. Volley the balloon straight up so you don't have to move. Your knees should be slightly bent with your feet shoulder width apart so that you can easily move to the balloon. 	Can you volley the balloon 6 times in a row? Make sure to keep your knees bent and your feet shoulder width apart so that you can move to the balloon.
	Now volley the balloon with your foot. Keep the balloon high into the air and straight up so that you have time to get your foot under the balloon.		Count how many times you can volley the balloon without it falling on the ground. Work on keeping your eyes on the balloon while keeping your toes pointed up.

Informing Task #2: When I say. "Go" walk over and put the balloons back into the hula-hoops and pick up a beach ball from the other hula-hoops and in self-space begin volleying the beach ball with your hand. Again remembering to keep your knees bent so that you can quickly move to the ball.

	 Maintain a flat surface. Keep your eyes on the balloon or ball. Hit the balloon or ball up in the air high enough so there is time to hit it again. Volley the balloon straight up so you don't have to move. Your knees should be slightly bent with your feet shoulder width apart so that you can easily move to the balloon. 	See if you can volley the beach ball 9 times in a row. This ball is larger so you need to make sure to keep your hand open and your fingers spread apart.
Volley the beach ball with your foot. Keep your toes pointed towards the ceiling so that when the ball comes off of your foot that it will go straight up into the air.		Count how many times you can volley the beach ball without dropping it. As you volley the ball make sure that the ball is high enough so that you have time to continuously volley the ball.
Informing Task #3: When I say, "Go" walk over and put th hoops and in self-space begin volleying the tennis ball with y to watch the ball closely so that you can volley it.		* *
	 Maintain a flat surface. Keep your eyes on the balloon or ball. Hit the balloon or ball up in the air high enough so there is time to hit it again. Volley the balloon straight up so you don't have to move. Your knees should be slightly bent with your feet 	See if you can volley the tennis ball 7 times in a row. You should make sure that you are keeping your hand open and that when you volley the tennis ball that it is going straight up into the air.

	Volley the tennis ball with your foot. Keep your knees bent and feet shoulder width apart and your toes pointing towards the ceiling.	shoulder width apart so that you can easily move to the balloon.	Count how many times you can volley the tennis ball without dropping it. While trying to count make sure to keep the tennis ball in your sight and that it goes high enough in the air that you can move to it and volley it again.
			then pick up a foam ball from the hula-
hoops and in self-space begin to allow you time to get to the	• •	our hand. While keeping an open	hand make sure to volley the ball high
to allow you time to get to the	Touri our une voirey it again.	 Maintain a flat surface. Keep your eyes on the balloon or ball. Hit the balloon or ball up in the air high enough so there is time to hit it again. Volley the balloon straight up so you don't have to move. Your knees should be slightly bent with your feet shoulder width apart so that you can easily move to the balloon. 	See if you can volley the foam ball 13 times in a row. By volleying the ball straight into the air you will not need to move as much and will be able to volley the foam ball for longer.
	Volley the foam ball with your foot. Keep your toes pointed towards the ceiling so that when the ball comes off of your foot that it will go high into the air.		Count how many times you can volley the foam ball without dropping it. Make sure to focus on keeping your knees bent and your feet shoulder width apart so that you can smoothly move to the foam ball.

Closure/Assessment: Raise your hands and tell me what you discovered when you used the balloon and then used the other types of balls? (Fell faster, more difficult to volley). Which type of ball fell the fastest? Which ball was the hardest to volley? Which ball was your favorite to play with? Was it easier to volley using your foot or your hand?

Physical Education Teacher Education Program Central Washington University Volleying Continuously Lesson #4

Objectives: (Specific, Behavioral, Assessable) Students

- 1. The student will be able to verbally describe the keys to volleying a balloon continuously. (EALR 1.1, 1.2 NASPE 1, 3)
- 2. The student will be able to demonstrate the proper technique for volleying. (EALR 1.1, 1.2 NASPE 1, 3)
 - a. Exhibiting the use of a **flat surface**.
 - b. Watching the balloon hit the volleying surface.

Teacher

- o 1 Volleyball
- o 40 Balloons
- o 3 Hula-hoops
- 8 Cones for boundaries
- 5 Nerf Frisbees
- o 5 Foam Balls

Instant Activity: "Lifesaver Volley" See attached

Set Induction: Demonstrate how to volley the volleyball against a wall in the gym with your students gathered around using your forearms. "What are some of the techniques I used to continuously volley the ball against the wall? (Flat surface, eye on the ball, etc.) Those are excellent answers and today we are going to practice some of those techniques."

Informing Task #1: When I say, "GO" jog over to a hula-hoop and pick up a balloon and in self-space begin to continuously volley

the balloon upward using your open hand with your palm facing the ceiling and your fingers spread apart.				
MAF/Instructional	Extensions	Refinements	Application	
techniques		1.35	X7 11 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	
Balloons are equally		1. Maintain a flat surface.	Volley and each time you do this	
distributed in the		2. Keep your eyes on the	successfully say a letter of you name.	
three hula-hoops		balloon by watching the	Can you spell your entire name? You	
throughout the gym.		balloon contact your hand.	need to watch the balloon contact your	
 Students work alone 		3. Hit the ball high so you have	hand and the make sure to volley the	
performing this task.		time to get under it.	balloon high into the air.	
 Look for 		4. Keep your knees bent and		
opportunities to use		your feet shoulder width apart.		
positive pinpointing.				
	Now, try volleying with your		How many volleys can you complete	
	forearms. Place one open		without dropping or catching the	
	hand on top of the other then		balloon? The balloon should make	
	place your thumbs together.		contact with your forearm every time	
			you volley the balloon.	
Informing Task #2: When I	say, "GO" in self-space begin t	to continuously volley the balloon	upward, use your foot. Keep your toes	
pointed towards the ceiling an	nd volley the balloon high to all	ow yourself time to adjust under the	he balloon so you can continue to volley	
the ball.				
		1. Maintain a flat surface.	Can you volley 8 times in a row using	
		2. Keep your eyes on the	your foot? You need to watch the	
		balloon by watching the	balloon contact your foot and the make	
		balloon contact your foot.	sure to volley the balloon high into the	
		3. Hit the ball high so you have		
		time to get under it.		
		4. Keep your knees bent and		

	your feet shoulder width apart.	
Next volley the balloon using your thigh. Pretend you are sitting in a chair. That is what one of your legs should look like as you volley the balloon with your thigh.		How many times can you volley the balloon using your thigh without the balloon touching the floor or catching it? The balloon should contact the center of your thigh and you should volley the balloon straight up so that you are not trying to move all over the place.

Closure/Assessment: Show me what your hand should look it to volley a balloon. Now your forearms. Next your foot. And finally your thigh. Raise your hand and tell me what you should keep your eyes focused on.

Physical Education Teacher Education Program Central Washington University Volleying While Traveling Lesson #5

Objectives: (Specific, Behavioral, Assessable)

- **Students**
 - 1. Students will be able to volley a balloon while traveling. (EALR 1.1, 1.2 NASPE 1, 3)
 - a. Remembering to watch the balloon
 - b. Keeping their feet quick

Teacher

- o 3 Hoops
- o 40 Balloons
- o 40 Numbered poly spots
- o 10 Beach balls
- o 10 Volleyball trainers
- o 10 Foam balls
- Stereo with CD player
- o Fischer Price CD: Dance, Baby, Dance

Instant Activity: "Happy New Year" See attached.

Set Induction: Using the volleyball trainer, volley the ball around the outside of the basketball court. "How many of you would like to be able to volley around the basketball court? By the end of class today you will all be able to volley a balloon around the basketball court."

Informing Task #1: When I say, "GO", skip to the hula-hoops and pick up a balloon and in self-space begin to volley the balloon using your hands. Hit the ball high into the air, this will help you when you begin to move while you are volleying the balloon.

MAF/Instructional	Extensions	Refinements	Application
techniques			
 Balloons are equally distributed in the hula-hoops. Students pick up own equipment from hoops. Students pick up own equipment from hoops. 		 Make sure you keep your eye on the balloon. Make sure you hit the balloon with an open palm. When you volley the balloon keep it high in the air. Your knees should be slightly bent with your feet shoulder width apart so that you can easily move to the balloon. 	Can you volley the balloon in the air then turn in a circle and volley the balloon again? How many times can you do this in a row? Keeping your eye on the ball while you are turning in a circle will help you to not only volley the balloon once you have completed your circle but it will also help to keep you from not getting dizzy.
	Switch hands so that you can work to become equally good with both hands. Keep your hand open and your palm facing up with your fingers spread apart.		Can you volley the balloon 10 times without letting it touch the floor?

Informing Task #2: Now, When I say, "Go" I want you to get into self-space with a balloon in your possession. I want you to volley your balloon in the air so it travels forward as you are walking. See if you can keep your balloon in the air while walking at the same time. Make sure to keep your eyes focused on the balloon so you know which way to travel.

ime. Make sure to keep your eyes focused on the balloon so you know which way to travel.			
		1. Make sure you keep your	Can you take at least 10 steps while
		eye on the balloon.	volleying your balloon and moving?
		2. Make sure you hit the	As you volley the balloon keep it at a
		balloon with an open palm.	height above your head so that you
•	•	•	

	3. When you volley the balloon keep it high in the air. 4. Your knees should be slightly bent with your feet shoulder width apart so that you can easily move to the balloon.	have plenty of time to move to the balloon.
Now, volley your balloon using your open hand around the outside line of the basketball court. Keep the balloon in front of you and keep you eyes on the balloon so that you will know which direction to move next.		How many laps can you do around the basketball court while volleying without dropping the balloon? Keeping an open hand with your palm facing the ceiling and your fingers spread apart will give you more control as you are trying to volley the balloon while traveling.

Closure/Assessment: Raise your hand and tell me what you need to remember when volleying a balloon while traveling? (Eyes on the balloon, high volleys) What is the key is to controlling the balloon? (Flat surface) Raise your hand if you can demonstrate the correct way to volley a balloon and would like to show the class.

Physical Education Teacher Education Program Central Washington University Volleying with the Foot Lesson #6

Objectives: (Specific, Behavioral, Assessable) Students

- 1. By the end of class, students will be able to properly demonstrate a volley with the foot. (EALR 1.1, 1.2 NASPE 1, 3)
- 2. Students will be able to express their knowledge of the correct cues to use when volleying a ball with the foot. (EALR 1.1, 1.2 NASPE 1, 3)
 - a. Flat Surface
 - b. Bend and Extend
 - c. Quick Feet

Teacher

- o 30 Balloons
- o 15 Beanbags
- o 20 Foam Soccer Balls
- o 15 Volleyballs
- o 6 scarves
- o 6 Hula-hoops
- o 30 Cues sheets
- o 30 Colored pencils

Instant Activity: "Flat Feet Relay" Students will be in one of the 6 squads. Each squad is spread out on the end line of the basketball court so that every squad is at least an arms length apart. Start by giving the first student a scarf and have that student in the squad balance the scarf on their foot. The game is played with the first student passing the scarf with his/her foot to the next student and so on. When a student passes off the scarf then he/she must run to the last person in line to eventually receive the scarf again. Students may not use their hands at any time. If the scarf falls they must return back to start and start over again. The game is complete when the first team passes the finish line designated by the teacher.

Set Induction: "When we played the game, Flat Feet Relay, what did you notice when you had the scarf? (Wait for answers) Good, how was your foot helping you to keep the scarf from falling? (Wait for more answers) Excellent, what do you think you could have done to make the scarf move easier? (Wait for answers) Today we are going to use are feet to volley different balls"

Informing Task #1: When I say, "GO" hop over to the hula-hoops and get a balloon. Then in self-space using your foot begin to volley the balloon and catch it after each volley. Your toes should be pointed towards the ceiling and your foot should be straight. This will allow the balloon to come off of you foot straight.

MAF/Instructional	Extensions	Refinements	Application
techniques			
 Equipment scattered 		1. To do this correctly you are	Count how many times you can volley
in 6 hula-hoops		going to have to remember to	and catch the balloon until you mess-
around the outside of		use quick feet.	up. Try again. Can you beat the
the activity area.		2. Maintain a flat surface. Your	number? Focus on getting the balloon
		toes should be pointed towards	above your head so that you have time
		the ceiling and your foot should	to catch it.
		be straight.	
		3. Keep your eyes on the	
		balloon. You should see the	
		balloon leave your hand and	
		then you should see the balloon	
		as it contacts your foot.	
		4. Your knees should be	
		slightly bent with your feet	
		shoulder width apart so that	
		you can easily move to the	
		balloon.	
		5. Hit the balloon or ball up in	

		the air high enough so there is time to hit it again.	
	Now try to volley the balloon using your foot without catching the balloon between volleys. Focus on getting the balloon above your head so that you have time to volley it again.		How long can you keep the balloon in the air? Count out loud the number of times in a row that you volley the balloon. Use quick feet to keep the balloon in the air. This will also help you to keep the balloon high above your head.
soccer ball. In self-space usin	g your foot begin to volley the	1 1 1	hoice of a beanbag, volleyball, or foam ou are using an unfamiliar ball it is
		1. To do this correctly you are going to have to remember to use quick feet.	Count how many times you can volley and catch the balloon until you messup. Try again. Can you beat the number? Keep your knees bent and feet shoulder width apart so that you can quickly move to the balloon.

	the air high enough so there is time to hit it again.	
Next try to volley the ball		Try to volley the ball 11 times without
using your foot without		losing control. Keep your toes pointed
catching the ball. Focus on		towards the ceiling and volley the ball
keeping your eyes on the		so that it goes above you head and
ball. This will help you to		gives you time to get under the ball and
maintain a longer volley.		continue to volley the ball.

Closure/Assessment: On this paper draw a picture of one on the cues that we learned today about how to volley a balloon or ball using you foot. When you are finished make sure that your name is on the paper and turn it in.

Physical Education Teacher Education Program Central Washington University Volleying (The Pass) Lesson # 7

Objectives: (Specific, Behavioral, Assessable) Students

- 1. Students will be able to show the correct form of a forearm pass (EALR 1.1, 1.2 NASPE 1, 3).
 - a. Flat Surface: extend arms forward, forearms together
 - b. Extend to target: extend arms upward on contact
 - c. Quick Feet: move your feet quickly to be in the ready position
 - d. Have your eyes on the ball
 - e. Keep your knees bent

Teacher

- o 30 Volleyball Trainer
- o 3 Hula-hoops
- o 12 large envelopes
- o 24 index cards
- o 2 poster boards
- 4 Enlarged Passing skill charts

Instant Activity: "Deal or No Deal" See attached

Set Induction: "Can someone raise their hand tell me what happens when a ball or balloon hits the floor? (Wait for answers) Right, it bounces back up. Is the floor flat or curved? (Allow students to answer) Correct, it's flat. We are going to practice some volleyball skills today. Volleying means bouncing a ball off different parts of your body repeatedly. Bur today we are going to make a ball volley off our forearms." Demonstrate the proper form for the volleyball pass. Also have the passing skill charts blown-up and placed around the gym.

Informing Task #1: When I say, "GO" jump over to the hula-hoops and pick up a volleyball. Then in self-space begin to volley the ball using your forearms. You will have your dominant hand on top of your non-dominant hand. Your thumbs will be together with your arms out in front of you. As the ball contacts your forearms you should have your knees slightly bent and your feet shoulder width apart. When passing to yourself you should extend your arms upward. Also try and volley the ball above your head to allow yourself plenty of time to volley the ball again. If you are having trouble with the forearm pass there are some charts on the wall that will help you with the proper form.

MAF/Instructional	Extensions	Refinements	Application
 techniques Students sitting around teacher. Volleyball trainers will be equally distributed between the hula hoops 		 Eyes are focused on the ball. Dominant hand on top of non-dominant hand. Thumbs together. Flat Surface: extend arms forward, forearms together. Extend to target: extend arms upward on contact. Legs shoulder width part with knees bent. Arms out in front. 	Can you volley using your forearms 8 times in a row? Make sure that as you contact the ball your arms are extending upward so that the ball comes right back to you.
	Now try volleying the ball continuously using your forearms. Keep your eyes focused on the ball as you are volleying so you know where you need to be to volley the ball again.		See how many times you can volley the ball without hitting the floor. Your knees should be bent with your feet shoulder width apart so that you can easily move to the ball. Also make sure that you are extending your arms upward so that the ball comes right

			back to you.		
Informing Task #2: When I	Informing Task #2: When I say, "GO" line up from tallest to shortest on the basketball sideline. (Then number the students 1-15)				
Now find the person with the	same number as you and choos	e one person to put their ball back	into the hula-hoops. The person that		
did not put their ball away wi	ll gently toss the volleyball train	ner to their partner and their partne	er will volley the ball back to them using		
their forearms. As you are vo	lleying the ball to your partner	make sure that you are extending	your arms towards your partner. This is		
the same pass as before so rer	nember to keep your dominant	hand on top of your non-dominan	t hand and your thumbs should be		
together. The partner who to	ssed the ball will then catch the	ball and repeat this action. Toss t	he ball to your partner 20 times. And		
remember that if you are havi	ng trouble that you can refer to	the charts on the wall to see what	the forearm pass looks like.		
• The students will be		1. Eyes are focused on the ball.	Can you volley the ball back to your		
placed in a line tallest to		2. Dominant hand on top of	partner 13 times without making your		
shortest and then		non-dominant hand.	partner chase the ball? As you are		
numbered 1-15. The		3. Thumbs together.	volleying the ball back to your partner		
students will then be		4. Flat Surface: extend arms	make sure that your body is facing		
partnered with the person		forward, forearms together.	your partner as you are passing. Keep		
who has the same		5. Extend to target: extend	your knees bent and feet shoulder		
number they do.		arms upward on contact.	width apart so that you can move more		
		6. Legs shoulder width part	quickly to the ball.		
		with knees bent. Arms out in			
		front.			
	Switch roles so that who		Now it is your turn to see if you can		
	ever was tossing is now		volley the ball back to your partner 13		
	volleying. Toss the ball to		times without making your partner		
	the new passer 20 times.		chase the ball. You will have your		
	Remember to extend towards		dominant hand on top of your non-		
	your partner and keep your		dominant hand. Your thumbs will be		
	knees bent with your feet		together with your arms out in front of		

Closure/Assessment

- 1. Everyone show me the way our forearms should be when we are volleying a balloon or ball upward. Right, flat.
- 2. Raise your hand and tell me what to do with my arms when the ball contacts my forearms? Good, I extend.
- 3. What do we want to do with our feet when we are going to volley a ball? Right, quick feet.

shoulder width apart.

4. Everyone show me what we should do with our knees as we are making contact with the volleyball. Great, they should be bent.

you.

5.	Raise your hand and tell me what your eyes should be focused on.	The ball, that is correct.
<u> </u>	Traise your name and ten me what your eyes should be localed on	The ban, that is contect.

Physical Education Teacher Education Program Central Washington University Volleying (The Set) Lesson #8

Objectives: (Specific, Behavioral, Assessable) Students

- 1. The student will be able to show the proper technique when setting a ball using the cues (EALR 1.1, 1.2 NASPE 1, 3):
 - a. Finger Pads. Let the ball contact the fingers on the pads.
 - b. Bend and Extend. The students will bend their knees in preparation to receive the ball, and extend their legs and arms upward on contact.
 - c. Quick Feet. The students will move their feet quickly in order to position themselves under the ball in preparation for the volley.
 - d. Arms bent. Keep the arms bent while receiving the ball.
- 2. Students will demonstrate proper knowledge of the cues taught by being able to verbally recite them (EALR 1.1, 1.2 NASPE 1, 3).

Teacher

- o 30 Volleyballs
- o 30 Volleyball Trainers
- o 6 Hula-hoops
- 8 Cones for boundaries
- 5 Nerf Frisbees
- 5 Foam balls
- o 3 Enlarged setting skill charts

Instant Activity: "Lifesaver Volley" See attached

Set Induction: "How many of you have ever seen a volleyball game? (Wait for answers) Maybe you have a friend, brother, or sister that plays volleyball. If you have never played or watched volleyball, it is a very amazing sport to watch. This kind of volley (demonstrate) is called the set. The set is what sets the next player up to hit. It can also be used on the first hit or even the third. Today is going to be all about how to set the volleyball."

Informing Task #1: When I say, "GO" skip over to the hula-hoops and get a ball of your choice. Then in self-space begin to set the ball over your head using your hands. You should toss the ball to yourself then set it and then catch it. When you are setting the ball make sure that you are keeping your hands above your forehead and that as you contact the ball you extend your arms towards the ceiling. You should be setting the ball about three feet above your head. There will also be charts on the wall if you are having problems with setting you may look at those for hints.

MAF/Instructional	Extensions	Refinements	Applications
techniques			
 Place the four cones so that they form a square for boundaries. 3 hula-hoops hold the volleyballs 3 hula-hoops hold the trainer volleyballs 		1. Let the ball contact the fingers on the tips. 2. The students will bend their knees in preparation to receive the ball, and extend their legs and arms upward on contact. 3. Keep the arms bent while receiving the ball. 4. The students will move their feet quickly in order to position themselves under the ball in preparation for the volley. 5.Keep your eyes focused on the ball. You should watch as the ball contacts your hands and	Can you toss, set, and catch the ball 9 times in a row? Keeping your knees bent and then extending them along with your arms will help you to have more power as you are trying to set the ball. Also make sure that the ball is contacting your fingertips, which will allow you to have more control.
		leaves you hands after you set	
		the ball.	
	Now try to toss the ball to		How many times can you volley the
	yourself and continuously		ball over your head without dropping it
	volley the ball over your		or catching it? After every time that
	head. When setting the ball		you set the ball your knees should be

	continuously to yourself you		bent again along with your arms so that
	need to really keep your eyes		you can prepare to set the ball again.
	focused on the ball so you		You will also need to remember to
	can get your hands ready to		have quick feet so that you can get
	set the ball again. You also		under the ball and set it back up into
	need to remember to use		the air.
	your quick feet so that you		
	can get underneath the ball,		
	which will again help you to		
	set the ball better.		
Informing Task #2: When I	say, "GO" you have 15 seconds	to match up with one person who	has the same color shirt as you. Then
the oldest partner is going to jo	og over and put one ball back in	nto the hula-hoop. Then they are	going to hop back to their partner. The
youngest partner is going to to	ss the ball to the oldest partner	and the oldest partner is going to	set the ball back to the youngest partner.
The youngest partner is going	to catch the ball and repeat this	s activity 14 times.	
		1. Let the ball contact the	How many times can you set to your
		fingers on the tips.	partner without your partner having to
		2. The students will bend their	move for the ball? Now that the ball is
		knees in preparation to receive	being tossed to you, you really need to
		the ball, and extend their legs	focus on watching the ball so that you
		and arms upward on contact.	know where to move. You also need to
		3. Keep the arms bent while	make sure that your arms and knees are
		receiving the ball.	bent so that when you contact the ball
		4. The students will move their	you can extend your knees and your
		feet quickly in order to position	arms at the same time, which will give
		themselves under the ball in	you a lot of power.
		preparation for the volley.	
		5.Keep your eyes focused on	
		the ball. You should watch as	
		the ball contacts your hands and	
		leaves you hands after you set	
		the ball.	
		6. Make sure that you are	
		pointed towards your target as	

	you set.	
This time the oldest partner is going to toss the ball and the youngest partner is going to set the ball. The oldest partner will catch the ball and then toss the ball back to their partner 14 times. Remember to point towards your partner as you are setting so that the ball will go back to them.		Can you beat or tie your partner's record? Keep your eyes on the ball and quick feet so that you can easily adjust if your partner doesn't throw the ball directly to you.
Now the youngest partner will toss the ball to the older partner and you will begin to set the ball back and forth. Every time you are getting ready to set the ball it is really important that your knees and arms are bent and that as you set the ball they both extend towards your partner.		Set the ball back and forth as many times as you can without dropping it. Then try it again and see if you can beat your record. Watch where the ball goes after your partner set it so that you can use our quick feet to move to the ball. Also make sure that the ball contacts your finger tips so that you have more control over where the ball is going to travel.

Closure/Assessment: I want everyone to point to his or her hand and show me where on your fingers the ball should touch. Great the fingertips are correct. Now I want to see everyone to show me what they should look like before they are to set the ball. Excellent, your knees are bent and your arms are above your head and elbows are bent. Now pretend that I am your partner and you are going to set to me, show me which direction you should face. That's right you should be pointed towards your target.

Physical Education Teacher Education Program Central Washington University Volleying to a Target Lesson #9

Objectives: (Specific, Behavioral, Assessable) Students

- 1. The student will be able to demonstrate how to volley a ball to a target on the ground (EALR 1.1, 1.2 NASPE 1, 3).
 - a. Face the target
 - b. Knees bent
 - c. Keep a flat surface

Teacher

- o 45 Hula-hoops
- o 15 Volleyballs
- o 15 Poly spots

Instant Activity: "Happy New Year" See attached

Set Induction: How many of you have played four square before raise your hand? (Wait for student to raise their hands) Today we are going to play a game that is similar to four square, but will use your new volleying skills. Make sure to use your flat surface, face the target, and have your knees bent.

Informing Task #1: When I say, "GO" find the person with the same number and color playing card that you do and you will be partners. I want you and your partner to find set of three hula-hoops with a ball, they should be in a straight line. Then one person will stand in the hula-hoop at one end and the other person will be at the other end leaving the hula-hoop in the middle open. Then I want you to begin volleying the ball from one side to the other letting the ball bounce in the middle hula-hoop before getting to your partner on the other side. Your partner will then volley it back to you the same way. Make sure that you're facing your target so that the ball will bounce into the hula-hoop.

MAF/Instructional	Extensions	Refinements	Applications
techniques			
 Students will be 		1. Eyes are focused on the ball.	How many times in a row can you and
given a playing card		2. Dominant hand on top of	your partner volley the ball back and
as they enter the gym.		non-dominant hand.	forth with out missing the hula-hoop?
They will be		3. Thumbs together.	As you contact the ball make sure that
partnered up with the		4. Flat Surface: extend arms	you have your forearms together and
person who has the		forward, forearms together.	that you extend your arms towards the
same color and		5. Extend to target: extend	hula-hoop.
number as they do.		arms upward on contact.	
 Have the hula-hoops 		6. Legs shoulder width part	
laid out with 4 feet		with knees bent. Arms out in	
between each one and		front.	
have a ball in the			
middle hoop.			

Informing Task #2: When I say, "GO" one partner will return the hula-hoops to the end line on the basketball court and then pick up one poly spot. You will then place the poly spot in-between you and your partner. You should both be about two giant steps away from the poly spot. You will then have one partner toss the volleyball to the other. The partner will then volley the ball to the poly spot. The partner that tossed the ball will then retrieve the volleyball and repeat the toss 18 times. Since the target has become smaller concentrate on keeping your knees bent and feet shoulder width apart so that you can quickly move to the ball and then face your target.

 The poly spots will 	1. Eyes are focused on the ba	Ill. How many times can your partner
be in three piles on	2. Dominant hand on top of	volley the ball onto the poly spot while

the end line of the basketball court.		non-dominant hand. 3. Thumbs together. 4. Flat Surface: extend arms forward, forearms together. 5. Extend to target: extend arms upward on contact. 6. Legs shoulder width part with knees bent. Arms out in front.	it is their turn? If they are having a tough time remind them to have their dominant hand onto top of their non-dominant hand and to keep their thumbs together as they pass the ball facing their target.
	Now it is time to switch roles. If you were tossing you are now volleying and if you were volleying you are now tossing. The thrower is going to toss the ball 18 times to their partner. Keep your eyes on the ball and watch it as it makes contact with your forearms making sure to keep your body facing the target as you pass the ball.		Can you hit the poly spot the same number of times that your partner did? Can you beat that number? Make sure that as you pass the ball your forearms are maintaining a flat surface. You can do this by making sure that your dominant hand is on top of your non-dominant hand and that your thumbs are together.

Closure/Assessment: Raise your hand and tell me what you discovered when you had to volley the ball so that it bounced in the hulahoop? Great answers! That's right you had to make sure to face your target. What did you discover when you had to volley the ball so that it hit the poly spot? Excellent, keeping your knees bent helped you to face your target. Raise your hand and tell me which was easier to hit the poly spot or the hula-hoop? Those are very interesting answers.

Physical Education Teacher Education Program Central Washington University Volleying to a Partner Lesson #10

Objectives: (Specific, Behavioral, Assessable) Students

The students will be able to volley back and forth to a partner continuously from several different distances and ways (EALR 1.1, 1.2 NASPE 1, 3).

Teacher

- o 15 Volleyball trainers
- o 5 Hula-hoops
- o 12 Large envelopes
- o 24 Index cards
- 2 Poster boards
- o 8 Poster size Task Card printouts
- o 30 Evaluations

Instant Activity: "Deal or No Deal" See attached

Set Induction: "Raise your hand if you have played the game around the world in basketball? (Wait for responses) That is great because today we are going to play around the world only with different volleying skills."

Informing Task #1: When I say, "GO" get into groups of 4. Within the groups of 4, choose two people to be fire and the other 2 people will be water. The 2 waters will be partners and the 2 fires will be partners. You will be starting on the first card, which is North America. As a partnership you must complete the task before moving on to the next task. If you and your partner don't complete the task there is a small exercise that you both must perform before attempting the task again. When you have both completed the all the tasks successfully come see me for an evaluation paper. Fill out the evaluation paper and turn it back in completed with your name on it.

MAF/Instructional	Extensions	Refinements	Application
 techniques Place two Task cards on each wall of the gym Make sure that the Task Cards are printed on poster size paper. 		 Keep your eyes on the ball. You should see the ball leave your hand and then you should see the ball as it contacts your hand. Your knees should be slightly bent with your feet shoulder width apart so that you can easily move to the ball. Hit the ball up in the air high enough so there is time to hit it again. Volley the balloon straight up so you don't have to move. Maintain a flat surface. 	

Closure/Assessment: Raise your hand and tell me what your favorite continent was to play? Why? Those are excellent answers! Now raise your hand and tell me what your least favorite continent was to play? Why? Terrific I hope you had I great time playing around the world today.

Physical Education Teacher Education Program Central Washington University Volleying Over a Net Lesson #11

Objectives: (Specific, Behavioral, Assessable) Students

1. The student will be able to demonstrate the proper technique to volley a ball over a net (EALR 1.1, 1.2 NASPE 1, 3).

Teacher

Equipment: (for a class of 30 students)

- o 3 Hula-hoops
- o 30 Volleyball trainers
- o 3 Volleyball nets
- o 4 Volleyball stands
- 8 Cones for boundaries
- 5 Nerf Frisbees
- o 5 Foam balls

Instant Activity: "Lifesaver Volley" See attached

Set Induction: "Raise your hand and tell me different sports that use nets. (Wait for answers like Basketball, volleyball, tennis, soccer, etc.) Those are great answers. Today we are going to use a net to practice our volleying skills by volleying the ball over a net."

Informing Task #1: When I say, "GO" partner up with the person who has the same color and number as you do. The person who has either a heart or a spade will jog over to the hula-hoops and get a volleyball trainer. Then you and your partner will find a space along the net. One person should be on one side of the net and the other on the opposite side facing your partner. The tallest person will toss the ball over the net to their partner who will then volley the ball back to their partner using their forearms. The person who tossed the ball will catch the ball and toss it back the their partner. Toss the ball to your partner 19 times. For this activity focus on extending your body up and towards your partner. Remember to keep a flat surface by having your dominant hand on top of your non-dominant hand with your thumb together.

MAF/Instructional	Extensions	Refinements	Applications
techniques		1. Eyes are focused on the ball.	
	Students will be		How many times can you volley the
given a playing card		2. Dominant hand on top of	ball over the net in a row? Keep your
as they enter the gym.		non-dominant hand.	body pointed towards your target so
They will be		3. Thumbs together.	that the ball will return to them. Also
partnered up with the		4. Flat Surface: extend arms	keep your knees slightly bent and you
person who has the		forward, forearms together.	feet shoulder width apart so that you
same color and		5. Extend to target: extend	can easily move to the ball.
number as they do.		arms upward on contact.	
 The volleyball 			
trainers will be	•		
distributed evenly			
between the three			
hula-hoops.		going to pass to.	
	Now switch jobs so that the		Can you volley the ball 9 times in a
	person tossing is now		row over the net? Keep your dominant
	volleying and the person		hand on top of your non-dominant
	volleying is now tossing.		hand with your thumbs together.
	The new person tossing will		
	toss to their partner 19 times.		
	To help get the ball over the		

	net easier remember to		
	extend your arms upward as		
	the ball contacts your		
	forearms while keeping your		
	eyes on the ball.		
	Next you will try to volley		How many times can you volley the
	the ball back and forth over		ball over the net continuously to your
	the net to your partner on the		partner without the ball going into the
	other side. Keep your knees		net? As you contact the ball with your
	bent and your feet shoulder		forearms you should be facing your
	width apart so that you can		partner so that the ball will go towards
	easily adjust to the ball as it		them.
	comes over the net. You		
	will also need to keep your		
	eyes on the ball so that you		
	will know where to move.		
Informing Task #2: When I s	say, "GO" you and your partner	will pair up with the group to you	ur right. In this new group you will only
S			the hoop. Next you and your partner
	1 00	* *	It toss the ball to the other. This group
			en catch the ball and repeat tossing the
•	*	partners will not be volleying in the	1 0
		1. Eyes are focused on the ball.	Can you and your partner volley to
		2. Dominant hand on top of	each other and then over the net 7
		non-dominant hand.	times in a row? Keep your eye on the
		3. Thumbs together.	ball to see where it is coming from and
		4. Flat Surface: extend arms	which direction that it needs to go.
		forward, forearms together.	Either to your partner or over the net.
		5. Extend to target: extend	Limer to your parmer or over the liet.
		arms upward on contact.	
		6. Legs shoulder width part	
		with knees bent. Arms out in	
		front.	
		7. Face the target you are	

	going to pass to.	
Now your groups need to switch jobs so that the tossing group is now volleying and the volleying group is now tossing. The new tossing group will toss and catch a total of 9 times. Remember to have a flat surface to volley off of so that the ball goes the direction that you are facing. You can do this by keeping your dominant hand on top of your non-dominant hand and your thumbs together not		Can you and your partner volley to each other and then over the net 7 times in a row? How about 8 or 9 times? Face your target for a more accurate volley.
on top of each other. Next try to volley the ball to your partner and then over the net, only instead of catching the ball try to volley it to your partner and then over the net again. This should be back and forth between the two groups of partners. It is important to watch the ball and when the ball makes contact with your forearms to extend towards your target with your arms and your feet.		How many times in a row can the two sets of partners volley the ball back and forth over the net? Keep your knees bent and your feet shoulder width apart so that you can move quickly to the ball so that the rally can continue.

Closure/Assessment: Raise your hand and tell me if it was it easier to volley the ball to your partner or over the net to the other group? That is interesting, why do you think that was easier? Now raise your hand and tell me what are three cues that we need to

remember when volleying the ball over a net? (eyes on the ball, knees bent, and face the target)

Physical Education Teacher Education Program Central Washington University Serving Over a Net Lesson #12

Objectives: (Specific, Behavioral, Assessable) Students

- 1. The student will be able to verbally describe the keys to serving the volleyball over a net (EALR 1.1, 1.2 NASPE 1, 3.
 - a. Watch the ball (until the striking arm contacts it).
 - b. **Extend** to target (extend the striking arm toward the target, over the net).
- 2. The student will be able to demonstrate the proper technique to serve the volleyball over a net (EALR 1.1, 1.2 NASPE 1, 3.

Teacher

Equipment: (for a class of 30 students)

- o 30 Volleyball trainers
- o 3 Volleyball net
- 4 Volleyball stands
- o 3 Hula-hoops
- o Marking tape for wall
- o 40 Numbered poly spots
- o 10 Beach balls
- o 10 Volleyball trainers
- o 10 Foam balls
- o Stereo with CD player
- o Fischer Price CD: Dance, Baby, Dance
- o 3 Enlarged serving skill charts

Instant Activity: "Happy New Year" See attached

Set Induction: If you can jump serve, demonstrate a jump serve, otherwise demonstrate a regular volleyball serve. "Wouldn't it be awesome if you could serve like that. It took me a long time to learn how to jump serve but I started by learning how to serve a regular volleyball serve like you are going to do today!"

Informing Task #1: When I say, "GO" everyone needs to skip to the hula-hoops and get a volleyball. Then line up in front of the masking tape that is on the wall. Then put your back to the wall and take 4 big steps forward and then turn around and face the wall. Begin to serve the ball towards the wall. To serve you are going to start with your dominant hand by your ear and your non-dominant hand is going to hold the ball out in front of you. With your non-dominant hand you are going to toss the ball 3 feet above your head. As the ball comes back down take the hand by your ear and extend it up as you swing through the ball. You should follow your swing through straight.

MAF/Instructional techniques	Extensions	Refinements	Application
 The balls will be evenly distributed between the three hula-hoops Students facing a wall, working independently at this task. Have a masking taped line 7 feet 6 inches above the ground on the walls around the gym. 		 Arm pulled back by your ear, with the ball out in front. Contact the ball high and slightly in front of you. Extend to target (extend the serving arm toward the target, over the net). Watch the ball (until the serving arm contacts it). 	Can you hit the wall with the ball 11 times in a row? Keep your body square to the wall which means that your feet and shoulders are pointing towards the wall.
	Next, I want you to try and serve the ball so that it hits the wall above the masking tape. Really concentrate on contacting the ball high in the air and slightly in front of you. This will also help to		How many times in a row can you serve the ball and hit the wall above the tape? Watch the ball until you make contact with the ball. You will be able to see if you are contacting the ball in front of you or not.

	Τ .		T
	make your serve more		
	accurate.		
The oldest partner will jump t a space across from each othe to serve the ball over the net v	o the hula-hoops and place one r along the net. You should be while the older partner will roll	of the balls back and then return to about four big steps away from the the ball back to them. Serve the b	irt you have on. You have 10 seconds. To their partner. You will both then find the net. The youngest person will begin wall 12 times. Your arm should be back a ball 3 feet high and slightly in front of
		 Arm pulled back by your ear, with the ball out in front. Contact the ball high and slightly in front of you. Extend to target (extend the serving arm toward the target, over the net). Watch the ball (until the serving arm contacts it). Face your partner when you are serving. 	Can you serve the ball over the net 6 times in a row? For accurate serving, after you contact the ball your serving hand should follow straight through.
	Now switch so that the person that was serving is now rolling the ball back. The server should serve the ball 12 times. Make sure that you are square to your partner, which means to have your toes and shoulders facing them. Also keep your eyes on the ball until you make contact with it.		Can you clear the net with the ball 6 times out of 12? Extend your serving arm towards the target on the other side of the net which should be at your partner.
Clagura/Aggaggmants Dyrag	harry of hands harry many manning	thought that it was handen to some	a over the net then shove the tane on the

Closure/Assessment: By a show of hands how many people thought that it was harder to serve over the net than above the tape on the wall? That is interesting because the first time you served the ball over the net you were the same distance from the net as to the wall and the net is at the same height as the tape on the wall. Someone raise their hand and tell me two cues we went over today. (watch the

ball, extend to the target, arm by your ear, etc)

Physical Education Teacher Education Program Central Washington University Serving to a Target Lesson #13

Objectives: (Specific, Behavioral, Assessable) Students

- 1. The student will be able to verbally describe the keys to serving the volleyball to a target (EALR 1.1, 1.2 NASPE 1, 3.
 - a. Watch the ball (until the striking arm contacts it).
 - b. **Extend** to target (extend the striking arm toward the target, over the net).
 - c. Face your target
- 2. The student will be able to demonstrate the proper technique of serving the volleyball to a target (EALR 1.1, 1.2 NASPE 1, 3.

Teacher

Equipment: (for a class of 30 students)

- o 15 Volleyball trainers
- o 3 Volleyball nets
- o 4 Volleyball stands
- o 12 Large envelopes
- o 24 Index cards
- 2 Poster boards
- o 3 Hula-hoops

Instant Activity: "Deal or No Deal" See attached

Set Induction: "I want everyone to close your eyes. Now imagine that you are in the forest and you come upon a huge fence. Now imagine that a deer comes up next to you. You realize that the only way that you can get over the fence is to climb it, which can be difficult and dangerous. Just as you get ready to begin your climb you watch in amazement as the deer jumps with ease over the fence. You longingly wish that it were going to be that easy for you. Now you may open your eyes. Today we are going to work on serving over a volleyball net which will look a lot like that deer jumping over the fence with ease."

Informing Task #1: When I say, "GO" partner up with the person who has the same color and number as you do. The partner with the diamond or club card will jog to the hula-hoops and get a volleyball. With your partner you will practice serving over a net. Partner #1, how was holding the heart or spade card will stand at the 10 foot line and serve the ball over the net. Partner #2 retrieves the ball and then serves it back over the net standing on the 10-foot line on the opposite side of the net. Remember to serve you are going to start with your dominant hand by your ear and your non-dominant hand is going to hold the ball out in front of you. With your non-dominant hand you are going to toss the ball 3 feet above your head. As the ball comes back down take the hand by your ear and extend it up as you swing through the ball. You should follow your swing through straight.

MAF/Instructional	Extensions	Refinements	Application
techniques			
 Students will be given a playing card as they enter the gym. They will be partnered up with the person who has the same color and number as they do. The balls will be evenly distributed between the hulahoops. The volleyball nets will already be set up in the gym as the students come in. 		 Arm pulled back by your ear, with the ball out in front. Contact the ball high and slightly in front of you. Extend to target (extend the serving arm toward the target, over the net). Watch the ball (until the serving arm contacts it). 	How many times can you serve the ball over the net in a row? Is it more or less than your partner? Keep your body square to the net and your partner. Your toes should be pointing towards the net and your shoulders should be parallel to the net.
	Now, try serving the ball		Count how many times out of 15 tries

	from the volleyball end line.		that you are successful. Watch the ball
	Concentrate on contacting		as you are making contact with it.
	the ball high and slightly in		Make sure that when you contact the
	front of you and make sure		ball it is slightly in front of you so you
	to extend your arm towards		are using all the power you can.
	your target, which is going to		
	be your partner. Serve the		
	ball a total of 15 times.		
Informing Task #2: When I sa	ay. "Go" partner #1 will select	a position on the court and stand	in that spot. Partner #2 will serve, from
the 10-foot line, the ball toward	ds partner #1 so that they can c	atch it. Then partner #1 will roll	the ball back to partner #2. All the
servers will be on the same side	e of the volleyball court. Face	your partner as you serve the voll	leyball. Your toes and shoulders should
be aimed at your partner. Serve	e the ball 16 times.		
		1. Arm pulled back by your	Can you serve the ball to your partner 8
		ear, with the ball out in front.	times in a row? Focus on extending
		2. Contact the ball high and	your arm towards your partner as you
		slightly in front of you.	are making contact with the volleyball.
		3. Extend to target (extend the	
		serving arm toward the target,	
		over the net).	
		4. Watch the ball (until the	
		serving arm contacts it).	
	Next I want you and your		Can you serve the ball to your partner 8
	partner to switch so that you		times in a row also? How about 9 or 10
	are picking the spot and your		times in a row? Watch the ball as you
	partner is serving the ball,		contact the ball high and slightly in
I .	from the 10-foot line, to you		front of you. Also remember to extend
	and then you roll the ball		your arm towards your target.
	back. You will serve the ball		
	a total of 16 times. When		
	you are getting ready to		
	serve make sure that your		
	arm is back by your ear and		
	that the ball is out in front of		

you in you hand ready	r non-dominant to be tossed.		
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Closure/Assessment: Everyone needs to form a line from the door back. As you leave the classroom today I would like you to tell me one cue for serving the ball to a target. You may not repeat the same cues as the person in front of you. (Answers will include square to your target, watch the ball, contact the ball high, etc)

Physical Education Teacher Education Program Central Washington University Spiking Lesson #14

Objectives: (Specific, Behavioral, Assessable) Students

- 1. The student will be able to verbally describe the keys to spiking a volleyball (EALR 1.1, 1.2 NASPE 1, 3).
 - a. Contact the ball high and forward
 - b. Snap the wrist as you contact the ball
- 2. The student will be able to demonstrate the proper technique spiking in volleyball (EALR 1.1, 1.2 NASPE 1, 3).

Teacher

Equipment: (for a class of 30 students)

- o 30 Volleyball trainers
- o 3 Hula-hoops
- 8 Cones for boundaries
- 5 Nerf Frisbees
- 5 Foam balls
- o TV with VCR
- Video of the Huskies volleyball team playing a game.

Instant Activity: "Lifesaver Volley" See attached

Set Induction: Show a 2-minute clip of the University of Washington Women's Huskies volleyball team playing a game. As each element comes on the screen explain to the students what they are. (The serve, pass, set and hit). Today we are going to learn how to hit the volleyball kind of like they did in the game we just watched.

Informing Task #1: When I say, "GO" I would like everyone to skip over to the hula-hoops and pick up a ball. Then I would like everyone to find a place on the wall and begin to toss their ball in the air and hit it so it touches the floor and then the wall. The keys to hitting a volleyball are very similar to that of serving. You start with your dominant hand by your ear and you will have your non-dominant hand extended out in front holding the ball. Toss the ball three feet above your head. As the ball travels towards the ground hit the ball as high as you can reach. As you make contact with the ball you should snap your wrist so that the ball will travel down.

MAF/Instructional techniques	Extensions	Refinements	Application
 The balls will be evenly distributed between the three hula-hoops. Students facing a wall, working independently at this task. 		 Snap the wrist as you contact the ball. Hand pulled back by your ear, with the ball out in front. Contact the ball high, on top of the ball, and slightly in front of you. Extend to target (extend the hitting arm toward the target, over the net). Watch the ball (until the hitting arm contacts it). 	How many times can you hit the ball against the floor and then have the ball touch the wall in a row? Snapping your wrist as you make contact with the ball will help the ball to travel down to the floor instead of into the wall.

Informing Task #2: When I say, "GO" partner up with someone who is wearing the same color shirt you have on. You will have 10 seconds. The partner whose birthday is first in the calendar year will jog over to the hula-hoops and put one of the balls back. They will then return to their partner who is still by the wall. The partner who did not put the ball back will be the first tosser. They will stand on the right side of their partner toss the ball to their partner so that it is 3 feet above their head. Your partner will try to hit the ball against the ground so that it will contact the wall. It is now very important to watch the ball and keep your body square to the wall so that you don't miss the wall when you hit the ball. You also will need to extend your arm towards your target, which is the wall.

 Look for positive 	1. Snap the wrist as you	How many times can you hit the ball
pinpointing	contact the ball.	against the floor and then have the ball
opportunities.	2. Hand pulled back by your	touch the wall in a row? Focus on

	ear, with the ball out in front. 3. Contact the ball high, on top of the ball, and slightly in front of you. 4. Extend to target (extend the hitting arm toward the target, over the net). 5. Watch the ball (until the hitting arm contacts it).	keeping your hitting hand back by your head and your other arm should be up by your other ear. Watch the ball as your partner tosses so that you can adjust your body to be able to hit the ball well.
Now you need to switch jobs. The person that was hitting will now tossing and the person that was tossing will now hit. Extend your arm towards your target as you hit the ball high and on top. Make sure to snap your wrist so that the ball will go down and not up.		Can you beat the number of times that you hit the ball correctly compared to your partner? Focus on the ball as your partner tosses it to you. Then make sure that you are squared to the wall, which means that your toes and shoulders should be facing towards it.

Closure/Assessment: I want everyone in back into his or her partners. The partner who has the first birthday will be partner #1 and the other person will be #2. #1 will tell #2 one cue that we worked on today and show them how this cue is performed. Then #2 will do the same for partner #1 but you must not tell them the same cue that they just told you.

Physical Education Teacher Education Program Central Washington University Modified Volleyball Game Lesson #15

Objectives: (Specific, Behavioral, Assessable) Students

- 1. The students will be able to demonstrate all of the skills that they learned throughout the volleying lesson (EALR 1.1, 1.2 NASPE 1, 3).
- 2. Students will use the cues (EALR 1.1, 1.2 NASPE 1, 3):
 - a. Keep your eye on the ball
 - b. Use a flat surface
 - c. Move your feet
 - d. Keep your knees bent
 - e. Face your target

Teacher

Equipment: (for a class of 30 students)

- o 3 Volleyball trainers
- o 3 Volleyball net
- 4 Volleyball stands
- o 40 Numbered poly spots
- o 10 Beach balls
- o 10 Volleyball trainers
- o 10 Foam balls
- Stereo with CD player
- o Fischer Price CD: Dance, Baby, Dance

Instant Activity: "Happy New Year" See attached

Set Induction: "Raise your hand and tell me one of the skills that we have learned during this lesson. (volleying different ways, setting, hitting, and serving) Today we are going to play a game that will use all those skills except for hitting."

Informing Task #1: When I say, "GO" teams will be formed by separating the students into teams that have the same number card. You should be in teams of four. The aces and two will be on court one; the threes and fours on court two, and the fives and sixes on court three. You will play paper, rock, and scissors to determine which team will serve first. They team that serves first will have one player serve from behind the volleyball court end line. The team on the opposite side will then catch the serve and toss it to one of the players on their team who will then volley the ball to another teammate who will set the ball over the net. The receiving team this time will then do the same thing. If the ball drops on the ground or the team does not catch the ball that comes over the net then play stops and the next player serves. After each player on that team has served it is the next teams chance to serve. Each game will last 5 minutes. After 5 minutes teams will rotate to the left and face a new opponent. (For the more skilled game play have the player volley the first ball instead of catch it)

MAF/Instructional	Extensions	Refinements	Application
techniques			
• As the students enter		Passing	
the gym class they		1. Eyes are focused on the ball.	
will be given a		2. Dominant hand on top of	
playing card. The		non-dominant hand.	
teams will be formed		3. Thumbs together.	
by separating the		4. Flat Surface: extend arms	
students into teams		forward, forearms together.	
that have the same		5. Extend to target: extend	
number card. They		arms upward on contact.	
should be in teams of		6. Legs shoulder width part	
four.		with knees bent. Arms out in	
 The nets will already 		front.	
be set up as the		Setting	
students enter the		7. Let the ball contact the	
gym.		fingers on the tips.	
 Look for 		8. The students will bend their	
opportunities to use		knees in preparation to receive	
positive pinpointing.		the ball, and extend their legs	

	and arms upward on contact.
	9. Keep the arms bent while
	receiving the ball.
	10. The students will move
	their feet quickly in order to
	position themselves under the
	ball in preparation for the
	volley.
	11.Keep your eyes focused on
	the ball. You should watch as
	the ball contacts your hands and
	leaves you hands after you set
	the ball.
	Serving
	12. Arm pulled back by your
	ear, with the ball out in front.
	13. Contact the ball high and
	slightly in front of you.
	14. Extend to target (extend the
	serving arm toward the target,
	over the net).
	15. Watch the ball (until the
	serving arm contacts it).
Closure/Assessment: On your way out of the class I would l	ike each of you to tell me one of the cues that we used to play the game

Closure/Assessment: On your way out of the class I would like each of you to tell me one of the cues that we used to play the game today? (Setting, serving, passing, etc) Please don't repeat the same cue that the person in front of you used.

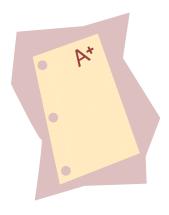
ASSESSMENT INSTRUCTIONS

All formal assessments will be administered though knowledge-based quizzes, as well as performance based and criteria specific tests. These assessments are given throughout the unit according to the block schedule. Quizzes, whether they are verbal or paper, are to be given at the end of class time.

Performance test are used to assess the individual students outcome of a specific skill, without assessing particular refinements or cues related to the skill or movement.

Criterion test are used to assess the particular refinements and cues used to demonstrate the still or movement correctly. Individual out comes of each movement are not assessed in a criterion test.

Specific instructions for each test are given in detail following this page.



Use with lesson 7 to measure knowledge and understanding

Name	
Teacher_	
Grade	

Circle the picture that is dribbling **LOW.**





Daily assessment plan

Day	Lesson	Informal	Standards	Formal	Standards
J	Theme	Assessment		Assessment	
1	Stationary Dribbling	Students will learn how to dribble while stationary.	NASPE 1 NASPE 3 EALR 1.2	Students will show what part of the hand they should use when dribbling the ball.	NASPE 2 EALR 1.3
2	Stationary Crossover	Students will learn to crossover while stationary	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will draw themselves dribbling using the correct cues.	NASPE 5 EALR 4.1 NASPE 2
3	Ball control drills	Students will learn drills that will help with ball control	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will show that they know the different levels of dribbling.	NASPE 2 EALR 1.3 EALR 4.1
4	Dribbling while traveling	Students will be able to practice dribbling while traveling	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will review the cues verbally	NASPE 2 EALR 4.1 EALR 1.3
5	Crossover while traveling	Students will try to crossover while traveling	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will physically perform the crossover.	NASPE 2 EALR 4.1 EALR 1.3
6	Partner assessment	Students will get a partner and will assess each other using the sheet that I give them.	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Student will assess each other on dribbling at different levels.	NASPE 2 EALR 4.1 EALR 1.3
7	Dribble Mania game	Students will get to put some of the skill they have learn into a game situation.	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will verbally reaffirm the cues and show knowledge of dribbling at different levels.	NASPE 2 EALR 4.1 EALR 1.3
8	Stopping and starting	Students will be able to practice stopping and starting	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will show that they know the different levels of dribbling.	NASPE 2 EALR 4.1 EALR 1.3

9	Dribbling at different speeds	Students will learn how to dribble at different speeds	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Verbal reminder of what different speeds people dribble with.	NASPE 2 EALR 1.3
10	Relay races	Students will practice skill learn thus far	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will show what part of the hand they should use when dribbling the ball.	NASPE 2 EALR 1.3
11	Dribbling the ball in different places around your body	Students will try to dribble the ball around different body parts	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will verbally review cues learned in this lesson.	NASPE 2 EALR 1.3
12	Multi-person keep away	Students will practice keeping the ball out of the reach of other students	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will show the ability to use skills learn to avoid getting the ball stolen.	NASPE 2 EALR 1.3
13	Crossover while traveling thru cones	Students will practice going in and out of cones using the crossover	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will view the cues and methods used during this lesson.	NASPE 2 EALR 1.3
14	Protecting the ball while dribbling	Students will learn how to protect the ball while dribbling in traffic	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will use skills in a game like situation and review/discus the experience.	NASPE 2 EALR 1.3
15	Partner assessment	Students will get a partner and will assess each other using the sheet that I give them.	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Student will assess each other on dribbling at different levels.	NASPE 2 EALR 1.3

Daily assessment plan

Day	Lesson	Informal	Standards	Formal	Standards
·	Theme	Assessment		Assessment	
1	Volleying Non- continuously	Students will be able to demonstrate volley non-continuously.	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will be able to verbally describe the keys to volleying a balloon noncontinuously.	NASPE 2 EALR 1.3
2	Volleying with Different Body Parts	Students will volley off different body parts.	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	The students will grade each other on how well they performed their volleying combinations.	NASPE 5 EALR 4.1 NASPE 2
3	Volleying with Different Objects	Students will be able to volley using different objects.	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will show the differences between the reactions of the different types of objects.	NASPE 2 EALR 1.3 EALR 4.1
4	Volleying Continuously	Students will be able to volley an object continuously.	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will be able to verbally describe toe keys to volleying a balloon continuously.	NASPE 2 EALR 4.1 EALR 1.3
5	Volleying While Traveling	While traveling students will be able to volley.	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will be able to physically perform a volley while traveling.	NASPE 2 EALR 4.1 EALR 1.3
6	Volleying with the Foot	Students will be able to demonstrate a proper volley with their foot.	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will be able to show that they know the cues by filling out the cues sheet.	NASPE 2 EALR 4.1 EALR 1.3
7	Volleying (The Pass)	Students will use the basic volleyball pass.	NASPE 1 NASPE 3 EALR 1.1 EALR 1.2	Students will be able to show the correct form of a forearm pass.	NASPE 2 EALR 4.1 EALR 1.3
8	Volleying	Students will use	NASPE 1	Students will be	NASPE 2

	(The Set)	the basic	NASPE 3	able to verbally	EALR 4.1
		volleyball set.	EALR 1.1	recite the cues	EALR 1.3
			EALR 1.2	to a proper set.	
9	Volleying to a	Students will be	NASPE 1	Students will	NASPE 2
	Target	able successfully	NASPE 3	physically	EALR 1.3
		volley to a target.	EALR 1.1	perform a	
			EALR 1.2	volley to a	
				target on the ground.	
10	Volleying to a	Students will	NASPE 1	Students will	NASPE 2
	Partner	volley to a partner	NASPE 3	asses	EALR 1.3
		successfully.	EALR 1.1	themselves on	
			EALR 1.2	the task cards	
				by filling out an evaluation.	
11	Volleying	Students will be	NASPE 1	Students will	NASPE 2
	over a net	able to volley	NASPE 3	show proper	EALR 1.3
		over a net.	EALR 1.1	technique on	
			EALR 1.2	how to volley a	
10	C	C414	NIACDE 1	ball over a net.	NACDE O
12	Serving Over	Students will	NASPE 1	Students will be able to verbally	NASPE 2
	a Net	successfully serve	NASPE 3	describe the	EALR 1.3
		over a net.	EALR 1.1	keys to serving	
			EALR 1.2	a volleyball	
				over a net.	
13	Serving to a	Students will be	NASPE 1	Students will be	NASPE 2
	Target	able to serve to a	NASPE 3	able to	EALR 1.3
		target.	EALR 1.1	demonstrate	
			EALR 1.2	proper	
				technique of serving a	
				volleyball to a	
				target.	
14	Spiking	Students will be	NASPE 1	Students will be	NASPE 2
		able to spike.	NASPE 3	able to verbally	EALR 1.3
		•	EALR 1.1	describe to keys	
			EALR 1.2	to spiking a	
1.5	N. 1. C. 1	C. 1 . '11	NIA CDE 1	volleyball.	NA CDE O
15	Modified	Students will	NASPE 1	Students will be able to	NASPE 2
	Volleyball	successfully	NASPE 3	physically	EALR 1.3
	Game	participate in the	EALR 1.1	perform all of	
		volleyball game.	EALR 1.2	the volleyball	
				skills in a	
				modified game.	

Name:	 Class:	Date:	

Cues Sheet

Directions: In the space below draw one of the cues that we learned today. Make sure to label all parts.

Name:	Cla	iss:	Date:



Around the World Evaluation

Directions: Using complete sentences please answer the following questions.

- 1. What was your favorite continent to play at?
- 2. Why?

- 3. What was your least favorite continent?
- 4. Why?

Name Date	Name:	Class:	Date:
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Partner Performance Grading Sheet

Directions: Please place a smiley face next to the volley they did really well, a star if they did the volley ok, and a check if they did not complete the volley. Also below the space please write in what body part your partner is supposed to volley off of.

- 1. Volley #1_____
- 2. Volley #2_____
- 3. Volley #3_____
- 4. Volley #4_____

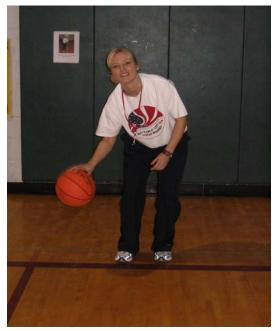
Task Cards



Task cards are in 3 dribbling lessons and in one volleying lesson. Before sending the students to do the stations give the students a brief overview of what the stations are. Using the stations give the students a chance to practice on their own. Each station is set up with a picture for help, and a goal for the students to try and reach. Post the stations through out the gym, and allow the students to practice the stations and then have them rotate to the next stations.



Dribble the ball at a **LOW** level



Low level is about knee high

Try to dribble 15 times without losing control of the ball. If successful, repeat until the whistle is blown. Then rotate to the next stations

Dribble ball at a **MEDIUM** level



Medium level is about waist high
Try to dribble 15 times without losing control of the ball. If successful, repeat
until the whistle is blown. Then rotate to the next stations

Dribble the ball at a **HIGH** level



High level is about head high

Try to dribble 15 times without losing control of the ball. If successful, repeat until the whistle is blown. Then rotate to the next stations

Pass the ball around your feet without dropping it



Try to do this 10 times around your feet. If successful, repeat until the whistle is blown. Then rotate to the next stations

Station 5

Pass the ball around your waist without dropping it



Try to do this 10 times around your waist. If successful, repeat until the whistle is blown. Then rotate to the next stations

Station 6

Pass the ball around your head without dropping it



Try to do this 10 times around your head. If successful, repeat until the whistle is blown. Then rotate to the next stations

Station 7

Dribble with your non dominant hand



Dribble at any level

Try to dribble 15 times without losing control of the ball. If successful, repeat until the whistle is blown. Then rotate to the next stations



YOU DID IT! CONGRATULATIONS!

Take a seat and wait for the rest of the class.



With your partner you need to volley the ball back and forth 7 times in a row, using your forearms, without dropping the ball.

- When you succeed move to South America.
- If you mess up do 5 jumping jacks and begin again.



You and your partner must stand toe to toe and then take one giant step back each. Then you and your partner must volley the ball with your heads back and forth 4 times in a row.

- -When you succeed move to Europe.
- -If you mess up do 9 sit ups and then try again.



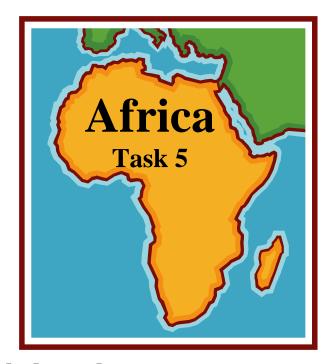
With your partner toss the ball to each other 9 times in a row and volley the ball using your foot successfully back to your partner. Then switch roles.

- -When you succeed move to Asia.
- -If you mess up perform 4 push-ups and then try again.



You and your partner will volley the ball, using your overhead set, first at two giant steps apart and then increasing the distance by one step until you are six giant steps apart. You can only take a step back when you have successfully volleyed the ball at that distance one time each.

-When you reach six steps move to Africa.



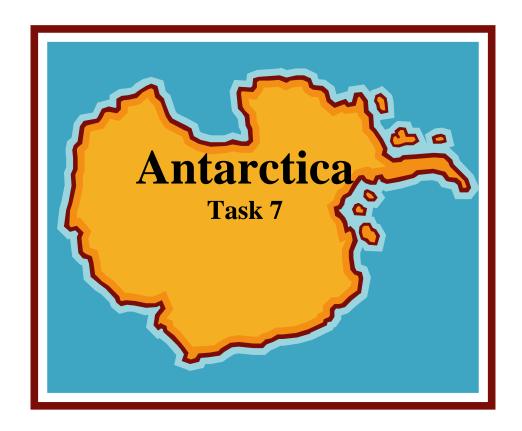
Using the hula hoop between you, you and your partner must successfully volley the ball back and forth letting the ball bounce in the hoop 13 times in a row.

- -When you succeed move to Australia.
- -If you mess do 6 star jumps and then try again.



With your partner volley the ball, using your hands, back and forth 17 times in a row.

- -When you succeed move to Antarctica.
- -If you mess up perform 3 tuck jumps and then try again.



You and your partner need to volley the ball using your thighs back and forth 8 times in a row.

- -When you succeed move to the world and take a seat.
- -If you mess up hop on one leg 13 times then try again.

Skill Chart Instructions

Use as a reference in addition to any cues and refinements. Print off and make them available for students to view throughout the unit as a visual. In the past teachers have enlarged and displayed them in the activity area to additionally assist students in mastering the skills.





<u>Push</u> the ball towards the ground using <u>finger pads</u>.



Keep your $\underline{\textbf{knees bent}}$ like you are ready to pounce on someone.



Bounce the ball in the $\underline{\text{middle of your legs}}$ when doing a crossover



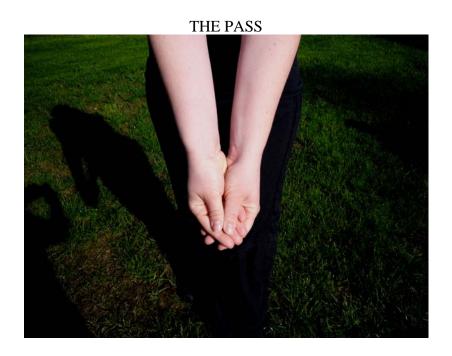
Try to keep your **head up**.



Push the ball from the **side of the ball** when doing a crossover



Dominant hand on top of non-dominant hand.



Thumbs together.



Legs shoulder width apart with knees bent.

Arms out in front.



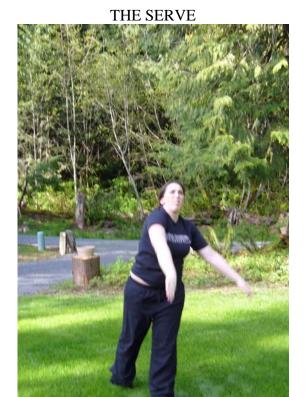
Eyes are focused on the ball.



Arm pulled back by your ear. Ball out in front.



Contact the ball high and in front.



Straight follow through with your serving hand.



Ball shaped hands above the forehead.



Feet shoulder width apart. Ball set above the forehead. Elbows bent.



Arms extended straight out.

Equipment List For Volleying/Dribbling Unit Plan

Item #	Quantity	Description	Price	Total	Webstie/Location
1	72	Hula Hoops	25.95 per 12	\$155.70	www.school-tech.com/wolv.html
2	30	Cones	2.89 ea.	\$86.70	www.school-tech.com/wolv.html
3					
4	100	Balloons	4.50 per 100	\$4.50	balloons.com
5	50	Beach Balls	1.10 ea.	\$55.00	http://www.promotionplace.com/
6	30	Foam Balls	\$17.25 ea.	\$517.50	www.school-tech.com/wolv.html
7	24	Bean Bags	9.95 per 12	\$19.95	www.school-tech.com/wolv.html
8	1	Volley Net	\$94.95	\$94.95	www.school-tech.com/wolv.html
9	1	Masking Tape	\$5.00	\$5.00	Walmart
10	30	Basketballs	8.95 ea.	\$255.00	www.school-tech.com/wolv.html
11	30	Crayons	2 Box	\$3.00	Walmart
12	120 Sheets	Computer Paper	30@\$1.75	\$7.00	Walmart
13	1	Radio	\$50.00	\$50.00	Walmart
14	1	Gym Bench	In Gym/NA	NA	
15	30	Pencils	30@\$5.00	\$5.00	Walmart
16	1	Music CD	\$18.00	\$18.00	Walmart
17	42	Poly Spots	11.95 per 6	\$83.65	www.school-tech.com/wolv.html
18	30	Tennis Balls	3.35 per 3	\$33.50	www.school-tech.com/wolv.html
19	30	Volleyballs	9.95 ea.	\$289.50	www.school-tech.com/wolv.html
20	30	Volleyball Trainers	9.50 ea.	\$285.00	www.school-tech.com/wolv.html
21	2	Poster board	\$2.95 ea.	\$5.90	Walmart
22	12	Scarves	13.95 per 12	\$13.95	www.school-tech.com/wolv.html
23					
			TOTAL	\$1,988.80	
		www.school-tech.com/wolv.html		also known as Wolverine Sports has been around since 1954 and is	
				used by the	Quincy School District

Instant Activities



Instant activities are to be used at the beginning of a lesson to motivate your students. They are simple games that last around 5-10 minutes. The game should be set up before your students enter the gym and the rules should be posted as they enter the gym. You may need to explain the rules if it is a game that the students are not familiar with.

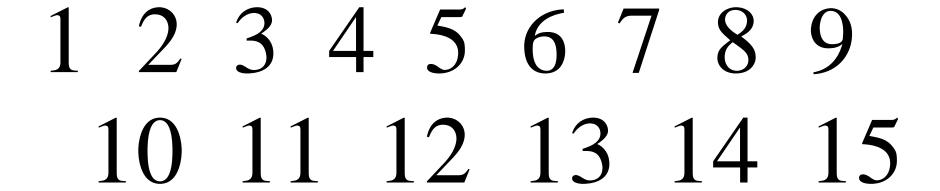
Directions

Cut out each of the following phrases and paste them on the front of an envelope.

Push-Ups Sit-Ups
Jumping Jacks Skiers
Star Jumps Jump Side to
Side Jump Up and Down
Hop on One Leg
Lay Downs Spike
Approaches Lay Ups Wall
Sits

Directions

Cut out each of the following numbers and paste them onto an index card.



16 17 18 19 20 21 22 23 24

Name of Activity: Deal or No Deal

Suggested Grade Level: 4-5

Materials Needed: Several large envelopes, index cards, 2 poster boards labeled "deal" or "no deal".

Description of Idea

This activity is based on the popular TV Show "Deal or no Deal". We have several envelopes labeled by their type of exercise such as "push-ups", "jumping jacks", "sit-ups, "mountain climbers", "jogging", etc. The teacher plays the roll of the banker and offers a "deal" to a selected student or group regarding the # of reps for a certain exercise. For example, the banker might say "I'm prepared to offer the class 7 push-ups, deal or no deal?" The student/groups either takes the deal by picking up the "deal" poster and does the 7 push-ups or chooses "no deal" by picking up the "no deal" poster. If they choose the "no deal" sign, the banker opens up the envelope for push-ups to see what number is on the index card. This # may be larger or smaller. That is how many reps the class must do. Then the banker moves on to a new exercise and repeats this process over again. We have between 10-12 envelopes of activities and change the index cards each day!

Variations:

Instead of have one index card in each envelope, have several cards in each and let the students pick one out! Also, instead of "deal" or "no deal" posters, use something creative to signal deal or no deal such as popping a balloon by sitting on it!

Adaptations for Students with Disabilities:

Depending on the disabilities, the exercise/activities may have to be modified.

Name of Activity: Happy New Year

Suggested Grade Level: K-5

Materials Needed: Numbered Poly Spots (manufactured this way or you can put a number on them), Balloons (best for K-2), Beach balls, Volleyball Trainers, Foam balls, Music.

Description of Idea

Before students arrive to class, scatter 40 numbered poly spots throughout the activity area. The poly spots are numbered between 1-10. (Four sets of 10) Balloons, beach balls, and volleyball trainers are placed outside the playing area so they are easy to pick up.

As students arrive, music is playing and students begin to skip around the room. When the music stops, students safely move to the side of the playing areas and choose their volleying equipment (i.e., balloon, beach ball, volleyball trainer as appropriate to student's skill level), then stand on a numbered poly spot.

Now, the countdown begins! If their poly spot is **Number 7**, they begin the verbal countdown from Number 7 by counting down by one number each time they strike the ball towards the ceiling. "7 - 6 - 5 - 4 - 3 - 2 - 1 - (**Then yell**) - **HAPPY NEW YEAR!**" It is now time to find a new poly spot, which in this case would be Number 6. (We are still counting down so they repeat the above direction but they start at Number 6.) When the students have finished striking at poly spot #1, they search for poly spot #10.

When the music begins playing again, students begin to travel throughout general space using the locomotor movement that the teacher specifies, holding their equipment as they travel.

Variations:

Students choose different body parts they want to use (elbow, head, knee, shoulder, wrist).

Students practice the forearm pass.

Students practice the overhead pass.

Students create a pattern, (i.e., head - shoulder - hand; head - shoulder - hand. Or, forearm pass - forearm pass - overhead pass - catch; forearm pass - forearm pass - overhead pass - catch)

Besides New Year's Day on January 1, other dates to celebrate a "Happy New Year" include the first day of school, the Chinese New Year, Jewish New Year, etc. Check to see what Holidays your students might celebrate!

Name of Activity: Lifesaver Volley

Suggested Grade Level: 3-5

Materials Needed: Cones for boundaries, 3-5 Nerf Frisbees, and 3-5 foam

balls

Description of Idea

Set up cones to establish playing boundaries. Select 3-5 students to be the taggers and give them each a Nerf Frisbee. Select 3-5 students to be the 'lifesavers' and give them each a foam ball. Then have one of the 'lifesavers' and another student demonstrate volleying a foam ball 4 times in a row (this is how the 'lifesavers' will free a tagged or frozen student in the activity).

On the teacher's "GO" signal, the taggers try to tag as many students as they can, but the Nerf Frisbee must be in the tagger's hand. Students who are tagged with a Nerf Frisbee become frozen. However, students who are 'lifesavers' cannot be tagged. The 'lifesavers' are to save or unfreeze the tagged students. To unfreeze a student, the 'lifesaver' and the tagged student must volley the foam ball 4 times in a row. After the ball is volleyed 4 consecutive times, the student who was frozen now becomes the new 'lifesaver' and the previous lifesaver can now be tagged.

Students enjoy this game because most of them get to be the lifesaver where they can 'save' someone and it is also a fun way to reinforce volleying skills.

Teaching Suggestions:

Make sure to switch taggers during the activity.

Have students walk during the activity first.

Instead of using foam balls, the 'lifesavers' could use balloons, small beach balls, or any other ball appropriate for volleying.

Instead of using Nerf Frisbees, the taggers could use yarn balls, bean bags, or any other object appropriate for tagging.

Have the 'lifesaver' and the frozen student volleying the ball 5 or more consecutive times to unfreeze the tagged student.

Instead of volleying, incorporate other skills such as kicking, throwing, etc.



Graham, Shirley Anne Holt-Hale, and Melissa Parker. <u>Children Moving: A</u>

<u>Reflective Approach to Teaching Physical Education.</u> 6th Ed. New York: McGraw-Hill, 2004.

Griffin, Stephen A. Mitchell, and Judith L. Oslin. Teaching Sport Concepts and Skills: A Tactical Games Approach. Champaign Illinois: Human Kinetics, 1997.

PE Central. Http://pecentral.com. Instant Activity Section and Basketball Dribbling section.

Siedentop, Daryl. <u>Sport Education: Quality PE Through Positive Sport Experiences.</u>

Champaign Illinois: Human Kinetics, 1994.

Wolverine Sports. <u>www.school-tech.com/wolv.html</u>. Site where you can order good quality equipment.